
Von Neumann-Morgenstern-Solutions
for
Semi Orthogonal Games

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Notations and Definitions

1.1 Games and Solutions

A game :

$$(I, \underline{F}, v)$$

- I “the players” : $\{1, \dots, n\}$ or an interval of \mathbb{R} ,
- \underline{F} “the coalitions” ($\mathcal{P}(I)$ or Borelian subsets of I).
- v “the coalitional function”; $v := \underline{F} \rightarrow \mathbb{R}_+$
 $(v(\emptyset) = 0, v(I) = 1)$
 (a.c. w.r.t. λ – hence nonatomic).

Players cooperate in $S \in \underline{F}$, \rightarrow monetary value $v(S)$.

Imputations :

$$\mathcal{J} := \{\xi \mid \xi \text{ is a probability on } \underline{F}\}.$$

(“Total worth” $v(I)$ is distributed).

Definition 1.1. A Solution Concept is a mapping from a class V of coalitional functions resulting in a set of imputations, i.e.

$$S : V \rightarrow \mathcal{P}(\mathcal{J})$$

Example 1.2.

- The Core

$$\mathcal{C}(v) = \{\xi \in \mathcal{J} \mid \xi \geq v.\}$$

- The Shapley value:
 a linear mapping

$$\Phi := V \rightarrow \mathcal{J}$$

axiomatically defined.
 SHAPLEY****[1954], AUMANN–SHAPLEY****[1966],
 KANNAI****[1966],

The ***vNM–Stable Set*** (“Von Neumann–Morgenstern Solution”):
(VON NEUMANN–MORGENSTERN**** [1944], LUCAS****[1968])

ξ ***dominates*** η w.r.t $S \in \underline{\mathbf{F}}$
if

$$(1.1) \quad \lambda(S) > 0 \text{ and } \xi(S) \leq v(S)$$

and

$$(1.2) \quad \xi(T) > \eta(T) \quad (T \in \underline{\mathbf{F}}, T \subseteq S, \lambda(T) > 0).$$

Every subcoalition of S (almost every player in S) strictly improves its payoff at ξ versus η .

Write $\xi \text{ dom}_S \eta$.

Definition 1.3. ***vNM–Stable Set:***

A set \mathcal{S} of imputations such that:

- (“Internal stability”):
no $\xi, \eta \in \mathcal{S}$ with $\xi \text{ dom}_\bullet \eta$.
- (“external stability”):
for $\eta \notin \mathcal{S}$ there exists $\xi \in \mathcal{S}$ such that $\xi \text{ dom}_\bullet \eta$.

Example 1.4. [the 3–person majority game]

$$I = \{1, 2, 3\}$$

$$v(S) = \begin{cases} 1 & (|S| \geq 2) \\ 0 & \text{otherwise} \end{cases}$$

Imputations:

$$\mathcal{J}(v) = \left\{ \mathbf{x} \in \mathbb{R}_+^3 \mid \sum_{i \in I} x_i = 1 \right\},$$

(unit simplex in \mathbb{R}^3).

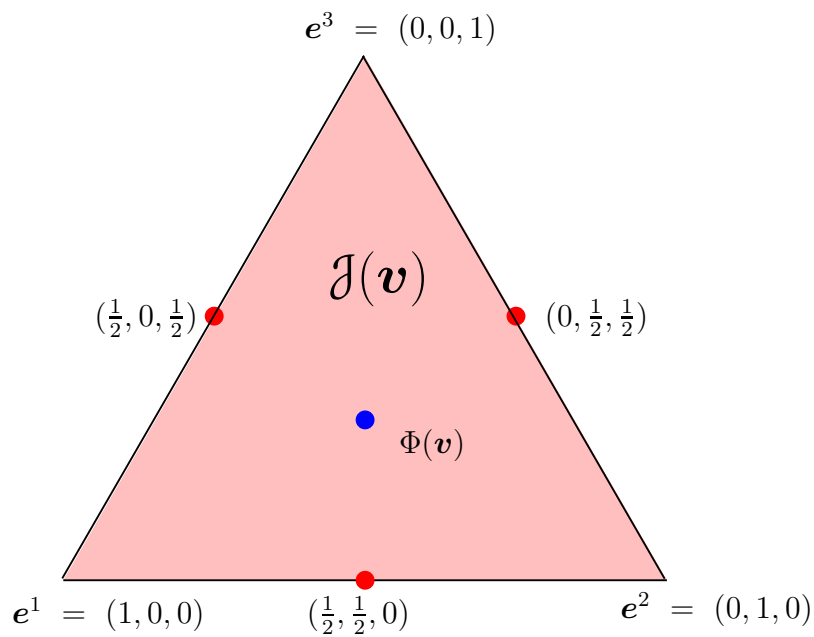


Figure 1.1: Imputations and Solutions for the Majority Game

We have

The Shapley Value: $\Phi(v) = \left(\frac{1}{3}, \frac{1}{3}, \frac{1}{3}\right)$;

The Core: $\mathcal{C}(v) = \emptyset$;

A vNM–Stable Set: $\mathcal{S} = \left\{ \left(\frac{1}{2}, \frac{1}{2}, 0\right), \left(\frac{1}{2}, 0, \frac{1}{2}\right), \left(0, \frac{1}{2}, \frac{1}{2}\right) \right\}$;

◦ ~~~~~ ◦

1.2 Linear Production Games

$v = v^{A,b,c}$ given by

$$v(S) := \max \{ c\mathbf{x} \mid \mathbf{x} \in \mathbb{R}_+^l, \mathbf{A}\mathbf{x} \leq \mathbf{b}(S) \}$$

with (all nonnegative):

$$\begin{aligned} \mathbf{c} &\in \mathbb{R}_+^l, \\ \mathbf{A} &\text{ an } m \times l \text{ matrix,} \\ \mathbf{b} : \underline{\mathbf{F}} &\rightarrow \mathbb{R}_+^m \text{ a (nonatomic) vectorvalued measure.} \end{aligned}$$

The Core is nonempty !

$\bar{\mathbf{y}} \in \mathbb{R}_+^m$: an optimal solution for the dual problem of the grand coalition (“shadow prices” for production factors),

$$\bar{\mathbf{y}}\mathbf{b}(I) = \min \{ \mathbf{y}\mathbf{b}(I) \mid \mathbf{y} \in \mathbb{R}_+^m, \mathbf{y}\mathbf{A} \geq \mathbf{c} \}$$

then

$$\bar{\mathbf{y}}\mathbf{b}(\bullet) \in \mathcal{C}(v^{A,b,c})$$

Remark 1.5.

-)
Core and the Shapley value “converge” towards equilibria.
(i.e. $\mathbf{yb}(\bullet)$ the shadow price evaluated worth of the factors
= equilibrium solution)
-)
Both favor the short side of the market
-)
Equivalence Theorems
.) **The vNM-Stable Set does not satisfy equivalence theorems - respects the cartel power of the long side.**

◦ ~~~~~ ◦

Remark 1.6. Any LP.-game \mathbf{v} is a “**glove game**”, i.e.,

$$(1.3) \quad \mathbf{v}(S) := \min \{ \lambda^\rho(S) \mid \rho = 1, \dots, r \} \quad (S \in \underline{\mathbf{F}}).$$

(λ^ρ are assumed copies of Lebesgue measure on some interval).

◦ ~~~~~ ◦

2 Linear Production Games: Continuum of Players

2.1 The Orthogonal Case

For $v(\bullet) := \min \{\lambda^\rho(\bullet) \mid \rho = 1, \dots, r\}$ the core is well known (BILLERA-RAANAN *** [1981]):

Theorem 2.1. $C\{v\} = \text{Conv}H\{\lambda^\rho \mid \lambda^\rho(I) = 1 = v(I)\}$

In the **orthogonal and exact** case, the Core is vNM-Stable. (EINY, HOLZMAN, MONDERER, SHITOVITZ ****[1996]).

Theorem 2.2. *Let*

$$v(\bullet) = \min \{\lambda^\rho(\bullet) \mid \rho = 1, \dots, r\}$$

and suppose that the λ^ρ are orthogonal probabilities. Then the core is (the unique) vNM-Stable Set.

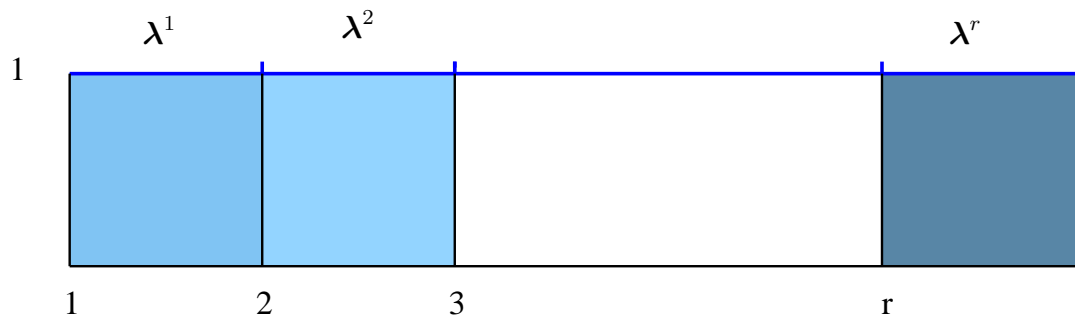


Figure 2.1: The exact and orthogonal case

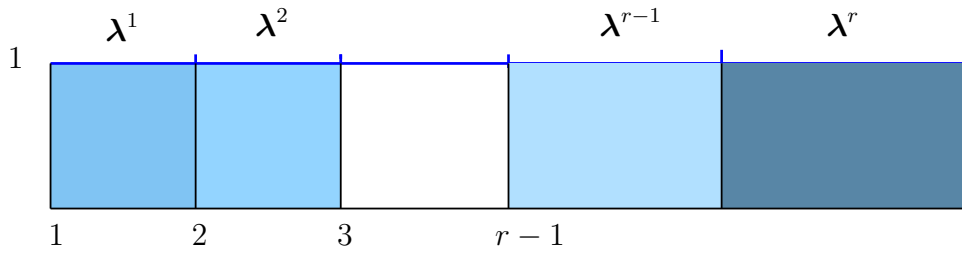


Figure 2.2: The not exact and orthogonal case

If the game is **not exact**, then **the Core is not vNM-stable**.

Characterization of **convex vNM-Stable Sets** (ROSENMÜLLER-SHITOVITZ *** [2000,2010]):

Theorem 2.3 (Characterization).

Let μ^ρ be probabilities satisfying

1. $\mu^\rho \ll \lambda^\rho \quad (\rho = 1, \dots, r),$
2. $\dot{\mu}^\rho \leq 1 \text{ a.e.} \quad (\rho = 1, \dots, r),$

Then

$$\mathcal{S} := \text{ConvH}\{\mu^\rho \mid \rho = 1, \dots, r\}$$

is a vNM-Stable set.

All convex vNM-Stable sets are generated this way.

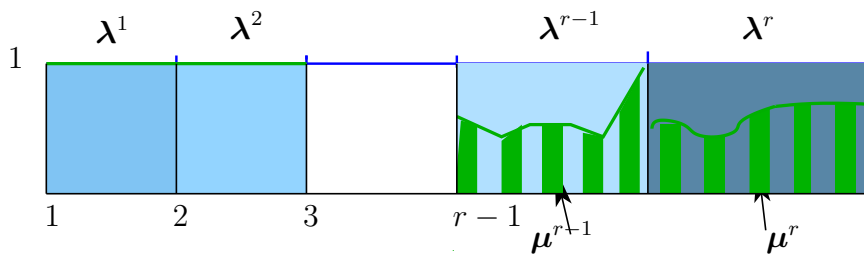


Figure 2.3: The orthogonal case – a vNM-Stable Set

.) The vNM-Stable Set does **not** favor the short side of the market unconditionally - respects the cartel power of the long side.

2.2 ε -Relevant Coalitions

For orthogonal λ^ρ and $S = \bigcup_{\rho=1}^r S^\rho$ (disjoint !).

$$v(S) = \min_{\rho=1}^r \lambda^\rho(S) = \min_{\rho=1}^r \lambda^\rho(S^\rho)$$

Choose $T^\rho \subseteq S^\rho$ with $\lambda(T^\rho) = v(S)$.

Then $T = \bigcup_{\rho=1}^r T^\rho$ yields

$$v(T) = v(S) .$$

Now: if $\vartheta \text{ dom}_S \eta$, then $\vartheta \text{ dom}_T \eta$.

Moreover:

Theorem 2.4 (*The Inheritance Theorem*). *Let ϑ, η be imputations and let $\vartheta \text{ dom}_S \eta$. Then, for all sufficiently small $\varepsilon > 0$ there is a coalition $T \subseteq S$ satisfying*

$$(\lambda^1(T), \dots, \lambda^r(T)) = \varepsilon(1, \dots, 1) \quad \text{and} \quad \vartheta \text{ dom}_T \eta .$$

I.e., with respect to domination, it is sufficient and necessary to consider “ ε -relevant coalitions” only.

3 LP Games – Continuum of Players The Semi Orthogonal Game

3.1 The non-cornered commodity

Now $\lambda^1, \dots, \lambda^r$: orthogonal probabilities (Lebesgue measure)
also : λ^0 with piecewise constant density, $\lambda^0(\mathbf{I}) > 1$.

I.e.

$$(3.1) \quad \dot{\lambda}^0 = \sum_{\tau \in \mathbf{T}} h_\tau \mathbb{1}_{D^\tau} ;$$

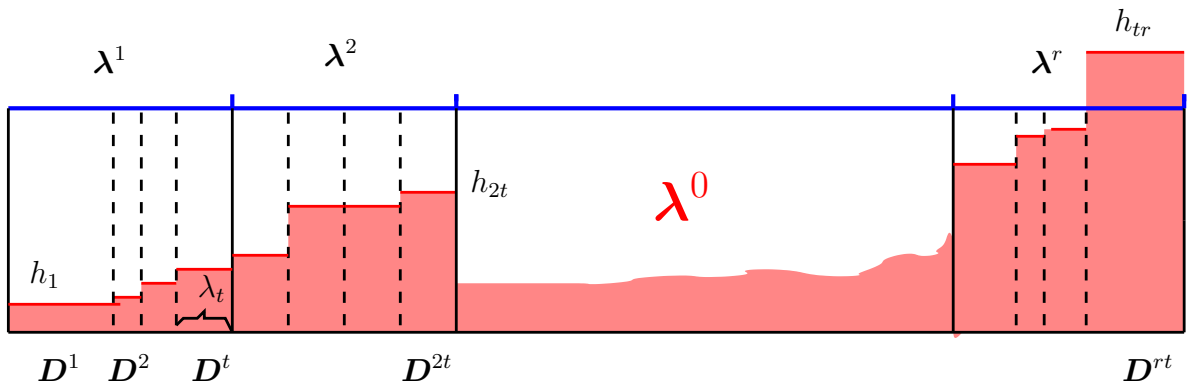


Figure 3.1: The density of λ^0

Again consider

$$v(\bullet) = \min \{ \lambda^\rho(\bullet) \mid \rho = 0, 1, \dots, r \}$$

Then

$$\mathcal{C}(v) = \text{ConvH} \{ \lambda^\rho \mid \rho = 1, \dots, r \} .$$

For $r = t = 2$:

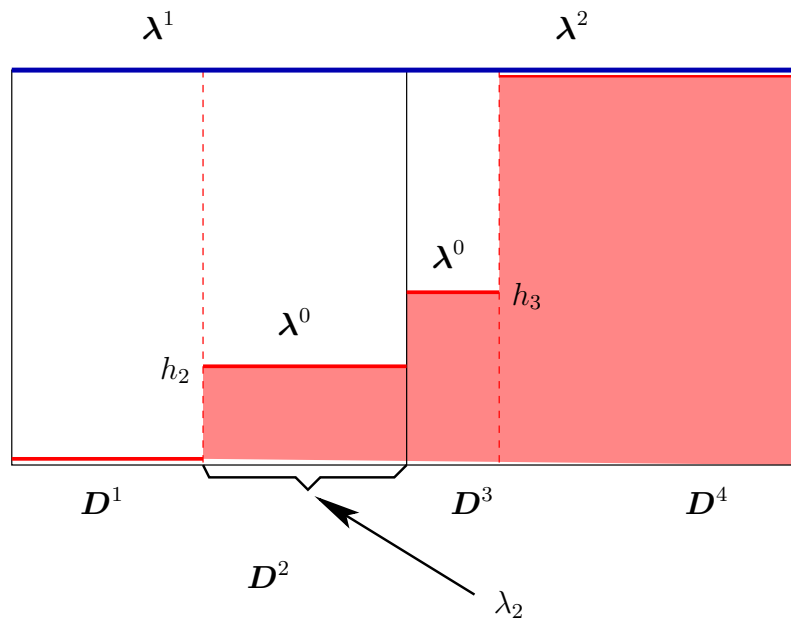


Figure 3.2: The density of λ^0 with 4 steps

3.2 ε -Relevant Coalitions

“Discrete analogues” : $(\lambda_\tau := \lambda(D^\tau))$

Pre-imputations:

$$\mathbf{x} = (x_\tau)_{\tau \in \mathbf{T}} \in \mathbb{R}_+^{rt} \mid \sum_{\tau \in \mathbf{T}} \lambda_\tau x_\tau = 1$$

Then

$$(3.2) \quad \dot{\vartheta}^{\mathbf{x}} := \sum_{\tau \in \mathbf{T}} x_\tau \mathbb{1}_{D^\tau},$$

constitutes $\vartheta^{\mathbf{x}} \in \mathcal{J}(\mathbf{v})$

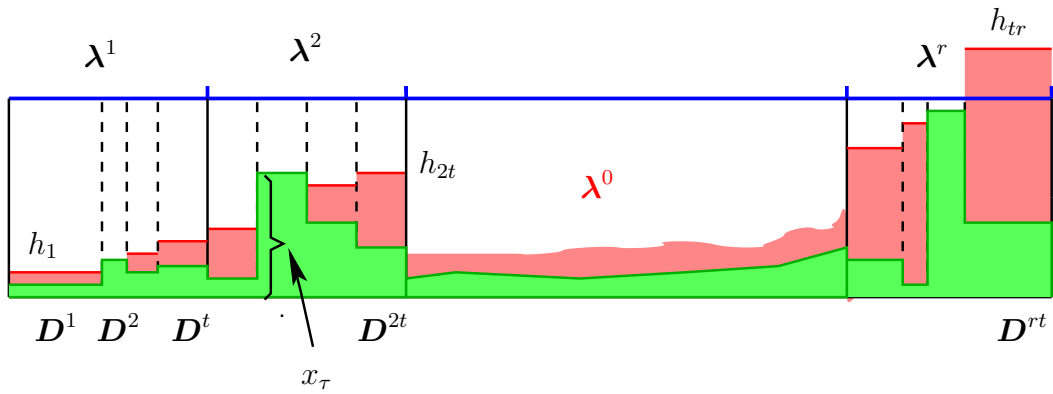


Figure 3.3: A preimputation

Pre-coalitions:

$$\mathbf{a} = (a_\tau)_{\tau \in \mathbf{T}}$$

For some $\varepsilon > 0$ choose a coalition $T^{\varepsilon \mathbf{a}}$

$$\lambda(T^{\varepsilon \mathbf{a}} \cap \mathbf{D}^\tau) = \varepsilon a_\tau \quad (\tau \in \mathbf{T}) .$$

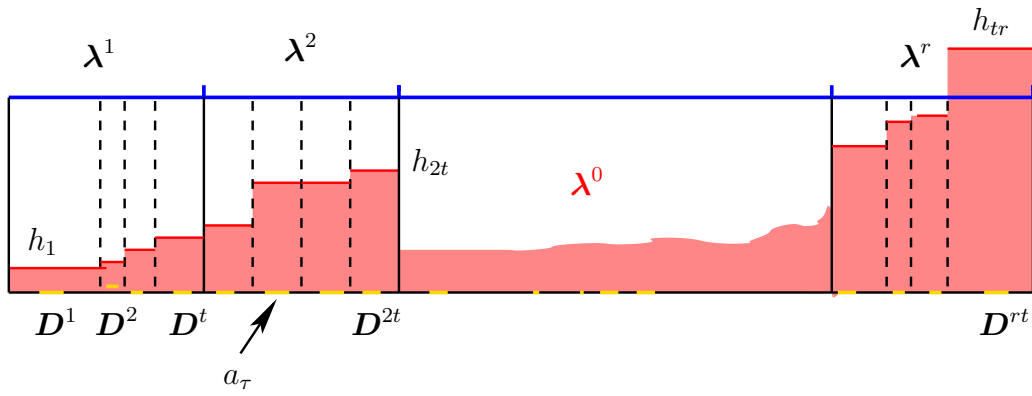


Figure 3.4: A pre-coalition

pre-measures , i.e., functionals on pre-coalitions:

$$\mathbf{c}^\rho : \mathbb{R}^{rt} \rightarrow \mathbb{R} , \quad \mathbf{c}^\rho(\mathbf{a}) := \sum_{\tau \in \mathbf{T}^\rho} a_\tau .$$

corresponds to $\boldsymbol{\lambda}^\rho$ as

$$\boldsymbol{\lambda}^\rho(T^{\varepsilon\mathbf{a}}) = \varepsilon \mathbf{c}^\rho(\mathbf{a})$$

also

$$\mathbf{c}^0 : \mathbb{R}^{rt} \rightarrow \mathbb{R} , \quad \mathbf{c}^0(\mathbf{a}) := \sum_{\tau \in \mathbf{T}} h_\tau a_\tau$$

corresponds to $\boldsymbol{\lambda}^0$, as

$$\boldsymbol{\lambda}^0(T^{\varepsilon\mathbf{a}}) = \varepsilon \mathbf{c}^0(\mathbf{a}) .$$

pre-game

$$v(\mathbf{a}) := \min \{c^\rho(\mathbf{a}) \mid (\rho = 0, 1, \dots, r)\}$$

(positively homogenous: $v(t\mathbf{a}) = tv(\mathbf{a}) \quad t > 0$).

Definition 3.1. *The extremal points of the convex set*

$$(3.3) \quad \mathbf{A} : \{ \mathbf{a} \in \mathbb{R}_+^t \mid c^\rho(\mathbf{a}) \geq 1 \quad (\rho = 0, 1, \dots, r) \}$$

are called the relevant vectors.

Theorem 3.2 (**The Inheritance Theorem**).

. *Let $\vartheta \text{ dom}_S \eta$.*

Then there is $\delta > 0$ such that for all $0 < \varepsilon < \delta$ there is a relevant vector $\mathbf{a}^e \in \mathbf{A}^e$ and a coalition $T \subseteq S$ satisfying

$$\vec{\lambda}(T) = \varepsilon \mathbf{a}^e \quad \text{and} \quad \vartheta \text{ dom}_T \eta .$$

It is sufficient and necessary to consider ε -relevant coalitions only.

3.3 vNM–Stable Sets for the Semi–Orthogonal Game

With some conditions to the h_τ we can construct a “candidate”.

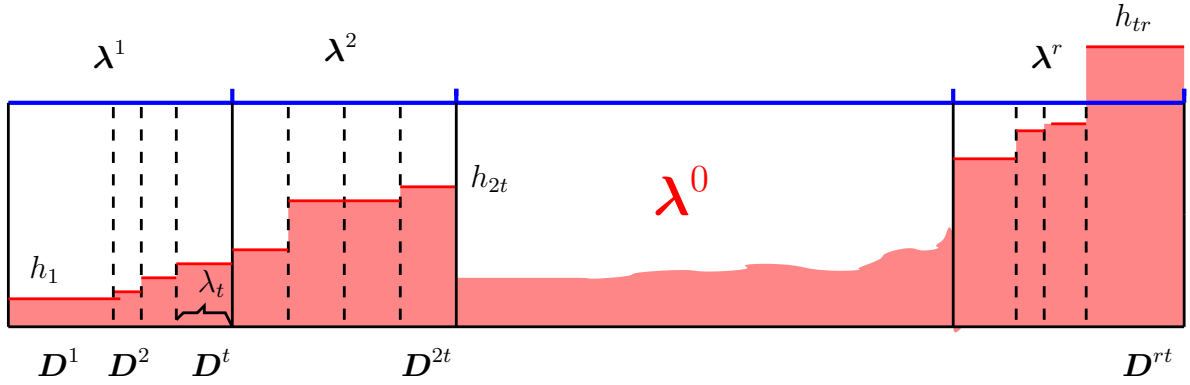


Figure 3.5: The density of λ^0

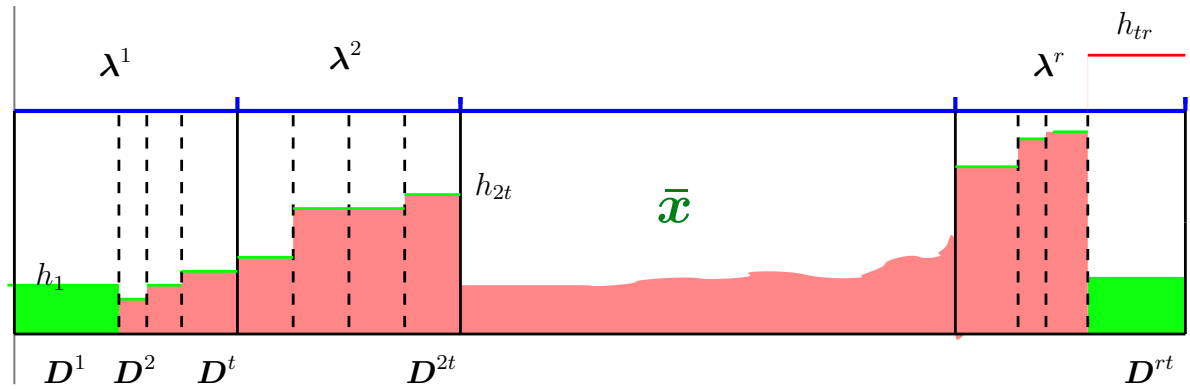


Figure 3.6: The candidate \bar{x}

Definition 3.3. Define \bar{x} :

First

$$(3.4) \quad \bar{x}_\tau = h_\tau \quad (\tau \in \mathbf{T} \setminus \{\bar{\tau}_1, \bar{\tau}_r\}) \ .$$

Then $\bar{x}_{\bar{\tau}_1}$ and $\bar{x}_{\bar{\tau}_r}$ by two equations

$$(3.5) \quad \bar{x}_{\bar{\tau}_1} + h_{\hat{\tau}_2} \dots + h_{\hat{\tau}_{r-1}} + \bar{x}_{\bar{\tau}_r} = 1$$

and

$$(3.6) \quad \sum_{\tau \in \mathbf{T}} \lambda_{\bar{\tau}_\tau} \bar{x}_{\bar{\tau}_\tau} = 1 \ .$$

That is, \bar{x} reflects λ^0 up to some normalising to a preimputation AND some equation for a relevant vector.

Theorem 3.4. (With some conditions to h_\bullet and λ_\bullet)

$$\text{ConvH}\{\vartheta^{\bar{x}}, \lambda^1, \dots, \lambda^p\}$$

constitutes a vNM Stable set.

.) Again: vNM-Stable Set does **not** favor the short side of the market unconditionally - respects the cartel power of the long side.

The 2×2 -example (scarce central measure):

$$h_2 + h_3 \leq 1 \quad \text{and} \quad \lambda_1 + \lambda_3 \leq 1 .$$

Then,

$$\bar{x} := \left(\frac{\lambda_3 + \lambda_{23}^0}{\lambda_4 - \lambda_1}, h_2, h_3, \frac{(\lambda_2 - \lambda_{23}^0)}{\lambda_4 - \lambda_1} \right).$$

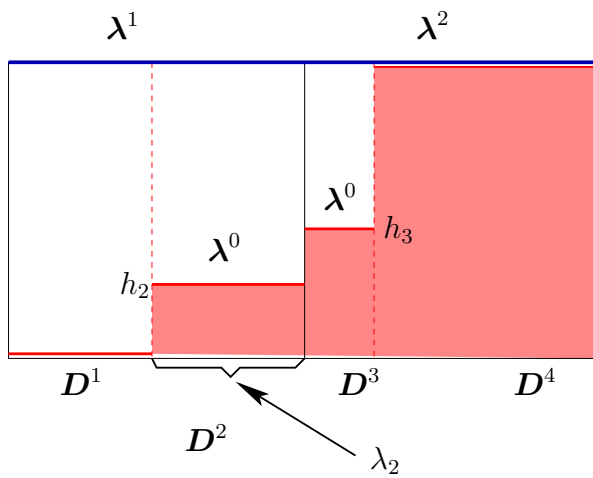


Figure 3.7: λ^0 for the 2×2 case

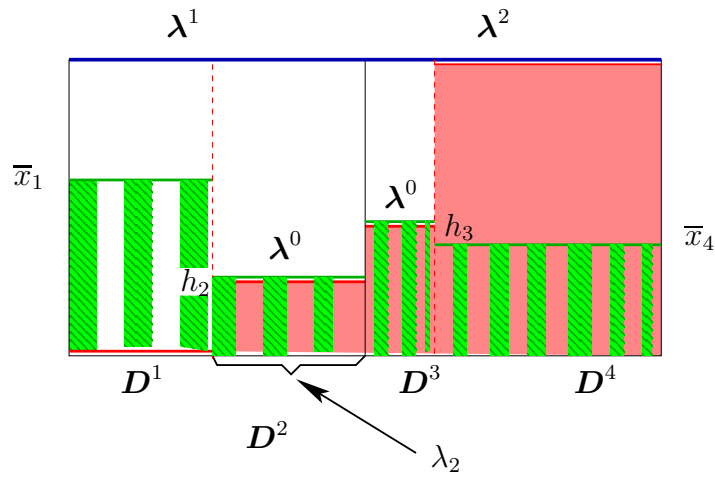


Figure 3.8: \bar{x} (or $\vartheta^{\bar{x}}$) for the 2×2 case

Theorem 3.5 (**Existence and Uniqueness**).

$$\mathcal{H} := \text{ConvH}\{\lambda^1, \lambda^2, \vartheta^{\bar{x}}\}$$

is a vNM-Stable Set. For the 2×2 -case this is the **unique convex** vNM-Stable Set.

The 2×2 -example: (abundance of central commodity)

$$(3.7) \quad h_2 + h_3 \geq 1$$

and

$$(3.8) \quad \lambda_1 + \lambda_3 \leq 1 .$$

Theorem 3.6. *$\mathcal{C}(v)$ is the unique vNM-Stable Set.*

(For $h_1 = 0, h_2 = h_3 = \frac{1}{2}, h_4 = 1, \lambda_1 = \dots, \lambda_2 = \dots$:
 EINY, HOLZMAN, MONDERER, SHITOVITZ ****[1996]).

The 2×2 - example (rich central commodity):

$$h_2 + h_3 \geq 1 \quad \text{and} \quad \lambda_1 + \lambda_3 \geq 1 .$$

***** In
this case

$$\hat{\mathbf{x}} := \left(0, (1 - h_3) \frac{\lambda_3}{\lambda_2}, h_3, 1 \right) = \left(h_2, (1 - h_3) \frac{\lambda_3}{\lambda_2}, h_3, 1 \right)$$

$(h_1 + h_3 < 1, h_1 + h_4 = 1).$

Theorem 3.7 (**Existence Theorem**).

$$\mathcal{H} := \text{ConvH}\{\boldsymbol{\lambda}^1, \boldsymbol{\lambda}^2, \boldsymbol{\vartheta}^{\hat{\mathbf{x}}}\}$$

is a vNM-Stable Set. (NOT unique !)

Definition 3.8.

ϑ vNM-extremal:

$$\dot{\vartheta} = \hat{x} \text{ on } D^1 \cup D^3 \cup D^4$$

and

$$(1 - h_3) \leq \vartheta \leq h_2 \text{ on } D^2$$

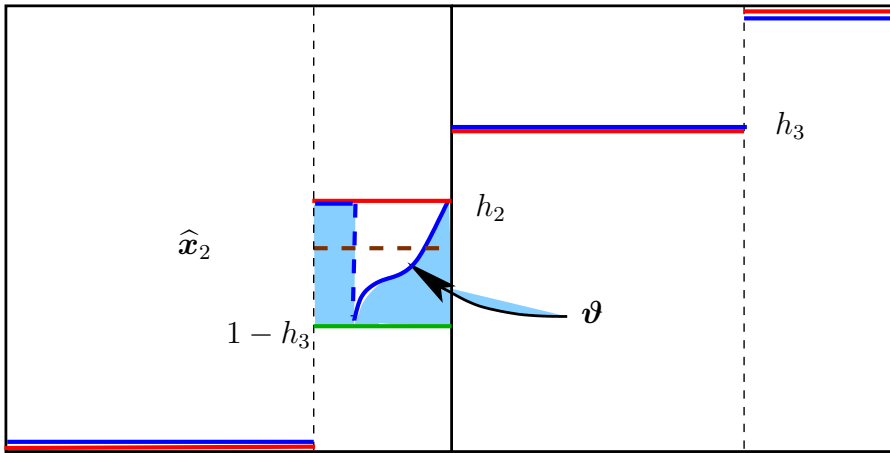


Figure 3.9: A vNM-extremal imputation

Theorem 3.9 (**Existence and Characterization**). Let $\bar{\vartheta}$ be a vNM-extremal imputation and let

$$\mathcal{G} := \text{ConvH}\{\lambda^1, \lambda^2, \bar{\vartheta}\} .$$

then \mathcal{G} is a vNM-Stable Set.

Every convex vNM-Stable Set is generated this way by a suitable vNM-extremal imputation $\bar{\vartheta}$.

Complete characterization !!