

THE GAME OF END-WYTHOFF

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Abstract

Given a vector of finitely many piles of finitely many tokens. In End-Wythoff, two players alternate in taking a positive number of tokens from either end-pile, or taking the *same* positive number of tokens from both ends. The player first unable to move loses and the opponent wins. We characterize the P -positions (a_i, K, b_i) of the game for any vector K of middle piles, where a_i, b_i denote the sizes of the end-piles. A more succinct characterization can be made in the special case where K is a vector such that, for some $n \in \mathbb{Z}_{\geq 0}$, (K, n) and (n, K) are both P -positions. For this case the (noisy) initial behavior of the P -positions is described precisely. Beyond the initial behavior, we have $b_i - a_i = i$, as in the normal 2-pile Wythoff game.

Key Words: Combinatorial games, Wythoff's game, End-Wythoff's game, P -positions

1 Introduction

A position in the (impartial) game *End-Nim* is a vector of finitely many piles of finitely many tokens. Two players alternate in taking a positive number of tokens from either end-pile (“burning-the-candle-at-both-ends”). The player first unable to move loses and the opponent wins. Albert and Nowakowski [1] gave a winning strategy for End-Nim, by describing the P -positions of the game. (Their paper also includes a winning strategy for the partizan version of End-Nim.)

Wythoff's game [8] is played on two piles of finitely many tokens. Two players alternate in taking a positive number of tokens from a *single* pile, or taking the *same* positive number of tokens from both piles. The player first unable to move loses and the opponent wins. From among the many papers on this game, we mention just three: [2], [7], [3]. The P -positions (a'_i, b'_i) with $a'_i \leq b'_i$ of Wythoff's game have the property: $b'_i - a'_i = i$ for all $i \geq 0$.

Richard Nowakowski suggested to one of us (F) the game of *End-Wythoff*, whose positions are the same as those of End-Nim but with Wythoff-like moves allowed. Two players alternate in taking a positive number of tokens from either end-pile, or taking the *same* positive number of tokens from both ends. The player first unable to move loses and the opponent wins.

In this paper we characterize the P -positions of End-Wythoff. Specifically, in Theorem 1 the P -positions (a_i, K, b_i) are given recursively for any vector of piles K .

The rest of the paper deals with values of K , deemed *special*, such that (n, K) and (K, n) are both P -positions for some $n \in \mathbb{Z}_{\geq 0}$. Theorem 3 gives a slightly cleaner recursive characterization than in the general case. In Theorems 4 and 5, the (noisy) initial behavior of the P -positions is described, and Theorem 6 shows that after the initial noisy behavior, we have $b_i - a_i = i$ as in the normal Wythoff game. Before all of that we show in Theorem 2 that if K is a P -position of End-Wythoff, then (a, K, b) is a P -position if and only if (a, b) is a P -position of Wythoff.

Finally, a polynomial algorithm is given for finding the P -positions (a_i, K, b_i) for any given vector of piles K .

2 P -Positions for General End-Wythoff Games

Definition 1. A *position* in the game of End-Wythoff is the empty game, which we denote by (0) , or an element of $\bigcup_{i=1}^{\infty} \mathbb{Z}_{\geq 1}^i$, where we consider mirror images identical; that is, (n_1, n_2, \dots, n_k) and $(n_k, n_{k-1}, \dots, n_1)$ are the same position.

Notation 1. For convenience of notation, we allow ourselves to insert extraneous 0s when writing a position. For example, $(0, K)$, $(K, 0)$, and $(0, K, 0)$ are all equivalent to K , and $(a, 0, b)$ is equivalent to (a, b) .

Lemma 1. *Given any position K , there exist unique $l_K, r_K \in \mathbb{Z}_{\geq 0}$ such that (l_K, K) and (K, r_K) are P -positions.*

Proof. We phrase the proof for l_K , but the arguments hold symmetrically for r_K .

Uniqueness is fairly obvious: if (n, K) is a P -position and $m \neq n$, then (m, K) is not a P -position because we can move from one to the other.

For existence, if $K = (0)$, then $l_K = r_K = 0$, since the empty game is a P -position. Otherwise, let t be the size of the rightmost pile of K . If any of $(0, K), (1, K), \dots, (2t, K)$ are P -positions, we are done. Otherwise, they are all N -positions. In this latter case, the moves that take $(1, K), (2, K), \dots, (2t, K)$ to P -positions must all involve the rightmost pile. (That is, none of these moves take tokens only from the leftmost pile. Note that we cannot make this guarantee for $(0, K)$ because, for example, $(0, 2, 2) = (2, 2)$ can reach the P -position $(1, 2)$ by taking only from the leftmost pile.)

In general, if L is a position and $m < n$, then it cannot be that the same move takes both (m, L) and (n, L) to P -positions: if a move takes (m, L) to a P -position (m', L') , then that move takes (n, L) to $(m' + n - m, L')$, which is an N -position because we can move to (m', L') .

In our case, however, there are only $2t$ possible moves that involve the rightmost pile: for $1 \leq i \leq t$, take i from the rightmost pile, or take i from both end-piles. We conclude that each of these moves takes one of $(1, K), (2, K), \dots, (2t, K)$

to a P -position, so no move involving the rightmost pile can take $(2t + 1, K)$ to a P -position. But also, no move that takes only from the leftmost pile takes $(2t + 1, K)$ to a P -position because (n, K) is an N -position for $n < 2t + 1$. Thus $(2t + 1, K)$ cannot reach any P -position in one move, so it is a P -position, and $l_K = 2t + 1$. \square

We now state some definitions which will enable us to characterize P -positions as pairs at the 2 ends of a given vector K . For any subset $S \subset \mathbb{Z}_{\geq 0}$, $S \neq \mathbb{Z}_{\geq 0}$, let $\text{mex } S = \min(\mathbb{Z}_{\geq 0} \setminus S)$ = least nonnegative integer not in S .

Definition 2. Let K be a position of End-Wythoff, and let $l = l_K$ and $r = r_K$ be as in Lemma 1. For $n \in \mathbb{Z}_{\geq 1}$, define

$$\begin{aligned} d_n &= b_n - a_n \\ A_n &= \{0, l\} \cup \{a_i : 1 \leq i \leq n - 1\} \\ B_n &= \{0, r\} \cup \{b_i : 1 \leq i \leq n - 1\} \\ D_n &= \{-l, r\} \cup \{d_i : 1 \leq i \leq n - 1\}, \end{aligned}$$

where

$$a_n = \text{mex } A_n \tag{1}$$

and b_n is the smallest number $x \in \mathbb{Z}_{\geq 1}$ satisfying both

$$x \notin B_n, \tag{2}$$

$$x - a_n \notin D_n. \tag{3}$$

Finally, let

$$A = \bigcup_{i=1}^{\infty} a_i \quad \text{and} \quad B = \bigcup_{i=1}^{\infty} b_i.$$

Note that the definitions of A and B ultimately depend only on the values of l and r . Thus, if K and L are positions with $l_K = l_L$ and $r_K = r_L$, then the pairs (a_i, b_i) that form P -positions when placed as end-piles around them will be the same.

Theorem 1.

$$P_K = \bigcup_{i=1}^{\infty} (a_i, K, b_i)$$

is the set of P -positions of the form (a, K, b) with $a, b \in \mathbb{Z}_{\geq 1}$.

Table 1: The first 15 outer piles of P -positions for some values of K .

	$K = (1, 2)$			$K = (1, 3)$			$K = (2, 3)$			$K = (1, 2, 2)$		
	$l = 0$	0		$l = 4$	-4		$l = 5$	-5		$l = 1$	-1	
	$r = 0$	0		$r = 1$	1		$r = 3$	3		$r = 1$	1	
i	a_i	b_i	d_i	a_i	b_i	d_i	a_i	b_i	d_i	a_i	b_i	d_i
1	1	2	1	1	3	2	1	1	0	2	2	0
2	2	1	-1	2	2	0	2	4	2	3	5	2
3	3	5	2	3	6	3	3	2	-1	4	7	3
4	4	7	3	5	4	-1	4	5	1	5	3	-2
5	5	3	-2	6	10	4	6	10	4	6	10	4
6	6	10	4	7	5	-2	7	12	5	7	4	-3
7	7	4	-3	8	13	5	8	6	-2	8	13	5
8	8	13	5	9	15	6	9	15	6	9	15	6
9	9	15	6	10	7	-3	10	7	-3	10	6	-4
10	10	6	-4	11	18	7	11	18	7	11	18	7
11	11	18	7	12	20	8	12	8	-4	12	20	8
12	12	20	8	13	8	-5	13	21	8	13	8	-5
13	13	8	-5	14	23	9	14	23	9	14	23	9
14	14	23	9	15	9	-6	15	9	-6	15	9	-6
15	15	9	-6	16	26	10	16	26	10	16	26	10

Proof. Since moves are not allowed to alter the central piles of a position, any move from (a, K, b) with $a, b > 0$ will result in (c, K, d) with $c, d \geq 0$. Since $(l, K) = (l, K, 0)$ and $(K, r) = (0, K, r)$ are P -positions, they are the only P -positions with $c = 0$ or $d = 0$. Thus, to prove that P_K is the set of P -positions of the desired form, we must show that, from a position in P_K , one cannot reach (l, K) , (K, r) , or any position in P_K in a single move, and we must also show that from any $(a, K, b) \notin P_K$ with $a, b > 0$ there is a single move to at least one of these positions.

We begin by noting several facts about the sequences A and B .

- (a) We see from (1) that $a_{n+1} = \begin{cases} a_n + 1, & \text{if } a_n + 1 \neq l \\ a_n + 2, & \text{if } a_n + 1 = l \end{cases}$ for $n \geq 1$, so A is strictly increasing.
- (b) We can also conclude from (1) that $A = \mathbb{Z}_{\geq 1} \setminus \{l\}$.
- (c) It follows from (2) that all elements in B are distinct. The same conclusion holds for A from (1).

We show first that from $(a_m, K, b_m) \in P_K$ one cannot reach any element of P_K in one move:

- (i) $(a_m - t, K, b_m) = (a_n, K, b_n) \in P_K$ for some $0 < t \leq a_m$. Then $m \neq n$ but $b_m = b_n$, contradicting (c).

- (ii) $(a_m, K, b_m - t) = (a_n, K, b_n) \in P_K$ for some $0 < t \leq b_m$. This implies that $a_m = a_n$, again contradicting (c).
- (iii) $(a_m - t, K, b_m - t) = (a_n, K, b_n) \in P_K$ for some $0 < t \leq a_m$. Then $b_n - a_n = b_m - a_m$, contradicting (3).

It is a simple exercise to check that $(a_m, K, b_m) \in P_K$ cannot reach (l, K) or (K, r) .

Now we prove that from $(a, K, b) \notin P_K$ with $a, b > 0$, there is a single move to (l, K) , (K, r) , or some $(a_n, K, b_n) \in P_K$.

If $a = l$, we can take all of the right-hand pile and reach (l, K) . Similarly, if $b = r$, we can move to (K, r) by taking the left-hand pile.

Now assume $a \neq l$ and $b \neq r$. We know from (b) that $a \in A$, so let $a = a_n$. If $b > b_n$, then we can move to (a_n, K, b_n) . Otherwise, $b < b_n$, so b must violate either (2) or (3).

If $b \in B_n$, then $b = b_m$ with $m < n$ (because $b \neq r$ and $b > 0$). Since $a_m < a_n$ by (a), we can move to (a_m, K, b_m) by drawing from the left pile.

If, on the other hand, $b - a_n \in D_n$, then there are three possibilities: if $b - a_n = b_m - a_m$ for some $m < n$, then we can move to (a_m, K, b_m) by taking $b - b_m = a_n - a_m > 0$ from both end-piles; if $b - a_n = -l$, then drawing $b = a_n - l$ from both sides puts us in (l, K) ; and if $b - a_n = r$, then taking $a_n = b - r$ from both sides leaves us with (K, r) . \square

3 P -positions for Special Positions

Examining Table 1 reveals a peculiarity that occurs when $l = r$.

Definition 3. A position K is *special* if $l_K = r_K$.

In such cases, if (a_i, b_i) occurs in a column, then (b_i, a_i) also appears in that column. Examples of special K are P -positions, where $l = r = 0$, and palindromes, where (l, K) is the unique P -position of the form (a, K) , but $(K, r) = (r, K)$ is also a P -position, so $l = r$. However, other values of K can also be special. We saw $(1, 2)$ —a P -position—and $(1, 2, 2)$ in Table 1; other examples are $(4, 1, 13)$, $(7, 5, 15)$, and $(3, 1, 4, 10)$, to name a few.

We begin with the special case $l_K = r_K = 0$.

Theorem 2. *Let K be a P -position of End-Wythoff. Then (a, K, b) is a P -position of End-Wythoff if and only if (a, b) is a P -position of Wythoff.*

Proof. Induction on $a + b$, where the base $a = b = 0$ is obvious. Suppose the assertion holds for $a + b < t$, where $t \in \mathbb{Z}_{>0}$. Let $a + b = t$. If (a, b) is an N -position of Wythoff, then there is a move $(a, b) \rightarrow (a', b')$ to a P -position of Wythoff, so by induction (a', K, b') is a P -position hence (a, K, b) is an N -position. If, on the other hand, (a, b) is a P -position of Wythoff, then every follower (a', b') of (a, b) is an N -position of Wythoff, hence every follower (a', K, b') of (a, K, b) is an N -position, so (a, K, b) is a P -position. \square

The remainder of this paper deals with other cases of special K . We will see that this phenomenon allows us to ignore the distinction between the left and the right side of K , which will simplify our characterization of the P -positions. We start this discussion by redefining our main terms accordingly. (Some of these definitions are not changed, but repeated for ease of reference.)

Definition 4. Let $r = r_k$, as above. For $n \in \mathbb{Z}_{\geq 1}$, define

$$\begin{aligned} d_n &= b_n - a_n, \\ A_n &= \{0, r\} \cup \{a_i : 1 \leq i \leq n-1\}, \\ B_n &= \{0, r\} \cup \{b_i : 1 \leq i \leq n-1\}, \\ V_n &= A_n \cup B_n, \\ D_n &= \{r\} \cup \{d_i : 1 \leq i \leq n-1\}, \end{aligned}$$

where

$$a_n = \text{mex } V_n \tag{4}$$

and b_n is the smallest number $x \in \mathbb{Z}_{\geq 1}$ satisfying both

$$x \notin V_n, \tag{5}$$

$$x - a_n \notin D_n. \tag{6}$$

As before, $A = \bigcup_{i=1}^{\infty} a_i$ and $B = \bigcup_{i=1}^{\infty} b_i$.

With these definitions, our facts about the sequences A and B are somewhat different:

- (A) The sequence A is strictly increasing because $1 \leq m < n \implies a_n = \text{mex } V_n > a_m$, since $a_m \in V_n$.
- (B) It follows from (5) that all elements in B are distinct.
- (C) Condition (5) also implies that $b_n \geq a_n = \text{mex } V_n$ for all $n \geq 1$.
- (D) $A \cup B = \mathbb{Z}_{\geq 1} \setminus \{r\}$ due to (4).
- (E) $A \cap B$ is either empty or equal to $\{a_1\} = \{b_1\}$. First, note that $a_n \neq b_m$ for $n \neq m$, because $m < n$ implies that a_n is the mex of a set containing b_m by (4), and if $n < m$, then the same conclusion holds by (5). If $r = 0$, then $b_i - a_i \neq 0$ for all i , so $A \cap B = \emptyset$. Otherwise $r > 0$, and for $n = 1$, the minimum value satisfying (5) is $\text{mex}\{0, r\} = a_1$, and in this case a_1 also satisfies (6); that is, $0 = a_1 - a_1 \notin \{r\}$. Therefore, $b_1 = a_1$, and $b_i - a_i \neq 0$ for $i > 1$, by (6).

Theorem 3. *If K is special, then*

$$P_K = \bigcup_{i=1}^{\infty} (a_i, K, b_i) \cup (b_i, K, a_i)$$

is the set of P -positions of the form (a, K, b) with $a, b \in \mathbb{Z}_{\geq 1}$.

Table 2: The first 20 outer piles of P -positions for some values of K . Note that B , while usually strictly increasing, need not always be, as illustrated at $K = (8, 6, 23)$, $i = 9$.

	$K = (0)$			$K = (1, 1, 2)$			$K = (5)$			$K = (8, 6, 23)$		
	$r = 0$			$r = 2$			$r = 3$			$r = 14$		
i	a_i	b_i	d_i	a_i	b_i	d_i	a_i	b_i	d_i	a_i	b_i	d_i
1	1	2	1	1	1	0	1	1	0	1	1	0
2	3	5	2	3	4	1	2	4	2	2	3	1
3	4	7	3	5	8	3	5	6	1	4	6	2
4	6	10	4	6	10	4	7	11	4	5	8	3
5	8	13	5	7	12	5	8	13	5	7	11	4
6	9	15	6	9	15	6	9	15	6	9	15	6
7	11	18	7	11	18	7	10	17	7	10	17	7
8	12	20	8	13	21	8	12	20	8	12	20	8
9	14	23	9	14	23	9	14	23	9	13	18	5
10	16	26	10	16	26	10	16	26	10	16	25	9
11	17	28	11	17	28	11	18	29	11	19	29	10
12	19	31	12	19	31	12	19	31	12	21	32	11
13	21	34	13	20	33	13	21	34	13	22	34	12
14	22	36	14	22	36	14	22	36	14	23	36	13
15	24	39	15	24	39	15	24	39	15	24	39	15
16	25	41	16	25	41	16	25	41	16	26	42	16
17	27	44	17	27	44	17	27	44	17	27	44	17
18	29	47	18	29	47	18	28	46	18	28	46	18
19	30	49	19	30	49	19	30	49	19	30	49	19
20	32	52	20	32	52	20	32	52	20	31	51	20

Table 2 lists the first few such (a_i, b_i) pairs for several special values of K . Note that the case $K = (0)$ corresponds to Wythoff's game.

Proof. As in the proof for general K , we need to show two things: from a position in P_K one cannot reach (r, K) , (K, r) , or any position in P_K in a single move, and from any $(a, K, b) \notin P_K$ with $a, b > 0$ there is a single move to at least one of these positions.

It is a simple exercise to see that one can reach neither (r, K) nor (K, r) from $(a_m, K, b_m) \in P_K$, so we show that it is impossible to reach any position in P_K in one move:

- (i) $(a_m - t, K, b_m) \in P_K$ for some $0 < t \leq a_m$. We cannot have $(a_m - t, K, b_m) = (a_n, K, b_n)$ because it contradicts (B). If $(a_m - t, K, b_m) = (b_n, K, a_n)$, then $a_n = b_m$, so $m = n = 1$ by (E). But then $a_m - t = b_n = a_m$, a contradiction.
- (ii) $(a_m, K, b_m - t) \in P_K$ for some $0 < t \leq b_m$. This case is symmetric to (i).

- (iii) $(a_m - t, K, b_m - t) \in P_K$ for some $0 < t \leq a_m$. We cannot have $(a_m - t, K, b_m - t) = (a_n, K, b_n)$ because it contradicts (6). If $(a_m - t, K, b_m - t) = (b_n, K, a_n)$, then $b_m - a_m = -(b_n - a_n)$. But (c) tells us that $b_m - a_m \geq 0$ and $b_n - a_n \geq 0$, so $b_m - a_m = b_n - a_n = 0$, contradicting (6).

Similar reasoning holds if one were starting from $(b_m, K, a_m) \in P_K$.

Now we prove that from $(a, K, b) \notin P_K$ with $a, b > 0$ there is a single move to (r, K) , to (K, r) , to some $(a_n, K, b_n) \in P_K$, or to some $(b_n, K, a_n) \in P_K$. We assume that $a \leq b$, but the arguments hold symmetrically for $b \leq a$.

If $a = r$, we can move to (r, K) by taking the entire right-hand pile. Otherwise, by (D), a is in either A or B . If $a = b_n$ for some n , then $b \geq a = b_n \geq a_n$. Since $(a, K, b) \notin P_K$, we have $b > a_n$, so we can move b to a_n , thereby reaching $(b_n, K, a_n) \in P_K$.

If $a = a_n$ for some n , then if $b > b_n$, we can move to $(a_n, K, b_n) \in P_K$. Otherwise we have, $a = a_n \leq b < b_n$. We consider 2 cases.

I. $b - a_n \in D_n$. If $b - a_n = r$, then we can take $b - r = a_n$ from both ends to reach (K, r) . Otherwise, $b - a_n = b_m - a_m$ for some $m < n$, and $b - b_m = a_n - a_m > 0$ since $a_n > a_m$ by (A). Thus we can move to $(a_m, K, b_m) \in P_K$ by taking $a_n - a_m = b - b_m$ from both a_n and b .

II. $b - a_n \notin D_n$. This shows that b satisfies (6). Since $b < b_n$ and b_n is the smallest value satisfying both (5) and (6), we must have $b \in V_n$. By assumption, $b > 0$. If $b = r$, then we can move to (K, r) by taking the entire left-hand pile. Otherwise, since $b \geq a_n > a_m$ for all $m < n$, it must be that $b = b_m$ with $m < n$. We now see from (A) that $a_m < a_n$, so we can draw from the left-hand pile to obtain $(a_m, K, b_m) \in P_K$. \square

Lemma 2. For $m, n \in \mathbb{Z}_{\geq 1}$, if $\{0, \dots, m-1\} \subseteq D_n$, $m \notin D_n$ and $a_n + m \notin V_n$, then $b_n = a_n + m$ and $\{0, \dots, m\} \subseteq D_{n+1}$.

Proof. We have $x < a_n \implies x \in V_n$, and $a_n \leq x < a_n + m \implies x - a_n \in D_n$, so no number smaller than $a_n + m$ satisfies both (5) and (6). The number $a_n + m$, however, satisfies both since, by hypothesis, $a_n + m \notin V_n$ and $m \notin D_n$, so $b_n = a_n + m$. Since $b_n - a_n = m$, $\{0, \dots, m\} \subseteq D_{n+1}$. \square

Lemma 3. For $m \in \mathbb{Z}_{\geq 1}$, if $D_m = \{0, \dots, m-1\}$, then $b_n = a_n + n$ for all $n \geq m$.

Proof. We see that $m \notin D_m$. Also, $a_m + m \notin V_m$: it cannot be in A_m because A is strictly increasing, and it cannot be in B_m because if it were, we would get $m = b_i - a_m < b_i - a_i \in D_m$, a contradiction. So Lemma 2 applies, and $b_m = a_m + m$.

This shows that $D_{m+1} = \{0, \dots, m\}$, so the result follows by induction. \square

Lemma 4. If $1 \leq m \leq r < a_m + m - 1$ and $D_m = \{r, 0, 1, \dots, m-2\}$, then $d_m = m - 1$. Thus, for $m \leq n \leq r$, $d_n = n - 1$.

Proof. For $0 < i < m$ we have $a_i < a_m$ by (A) and $d_i < m - 1$ since we cannot have $d_i = r$. Hence $a_m + m - 1 > a_i + d_i = b_i \geq a_i$. Also by hypothesis, $a_m + m - 1 > r$, so $a_m + m - 1 \notin V_m$. Since $m - 1 \notin D_m$, Lemma 2 (with $n = m$ and $m = m - 1$) implies $d_m = m - 1$.

For $m \leq n \leq r$, the condition in the lemma holds inductively, so the conclusion holds, as well. \square

We will now begin to note further connections between the P -positions in End-Wythoff and those in standard Wythoff's Game, to which end we introduce some useful notation.

Notation 2. The P -positions of Wythoff's game—i.e., the 2-pile P -positions of End-Wythoff, along with $(0, 0) = (0)$ —are denoted by $\bigcup_{i=0}^{\infty} (a'_i, b'_i)$, where $a'_n = \lfloor n\phi \rfloor$ and $b'_n = \lfloor n\phi^2 \rfloor$ for all $n \in \mathbb{Z}_{\geq 0}$, and $\phi = (1 + \sqrt{5})/2$ is the golden ratio. We write $A' = \bigcup_{i=0}^{\infty} a'_i$ and $B' = \bigcup_{i=0}^{\infty} b'_i$.

An important equivalent definition of A' and B' is, for all $n \in \mathbb{Z}_{\geq 0}$ (see [3]),

$$\begin{aligned} a'_n &= \text{mex}\{a'_i, b'_i : 0 \leq i \leq n - 1\}, \\ b'_n &= a'_n + n. \end{aligned}$$

The following is our main lemma for the proof of Theorem 4.

Lemma 5. *Let $n \in \mathbb{Z}_{\geq 0}$. If $a'_n + 1 < r$, then $a_{n+1} = a'_n + 1$. If $b'_n + 1 < r$, then $b_{n+1} = b'_n + 1$.*

Proof. Note that $a'_0 + 1 = b'_0 + 1 = 1$. If $1 < r$, then $a_1 = \text{mex}\{0, r\} = 1$, and 1 satisfies both (5) and (6), so $b_1 = 1$. So the result is true for $n = 0$.

Assume that the lemma's statement is true for $0 \leq i \leq n - 1$ ($n \geq 1$), and assume further that $a'_n + 1 < r$. Then $a_0 = 0 < a'_n + 1$. Also, $a'_i + 1 < a'_n + 1 < r$ for $0 \leq i \leq n - 1$ because A' is strictly increasing. But, $a_{i+1} = a'_i + 1$ for $0 \leq i \leq n - 1$ by the induction hypothesis, so $a_i < a'_n + 1$ for $1 \leq i \leq n$. Thus, we have shown that $a'_n + 1 \notin A_{n+1}$.

Let m be the least index such that $b'_m + 1 \geq r$, and let $j = \min\{m, n\}$. Then $b'_{i-1} + 1 < r$ for $1 \leq i \leq j$, so $b_i = b'_{i-1} + 1$ by the induction hypothesis. We know that $b'_r = a'_s \implies r = s = 0$, so $b'_{i-1} \neq a'_n$ because $n \geq 1$. Therefore $b_i = b'_{i-1} + 1 \neq a'_n + 1$, so $a'_n + 1 \notin B_{j+1}$.

If $j = n$, then we have shown that $a'_n + 1 \notin V_{n+1}$. Otherwise, $j = m$. For $i \geq m + 1$ we have $d_i \geq m$ by (6), since $d_i = b_i - a_i = b'_{i-1} + 1 - (a'_{i-1} + 1) = i - 1$ for $1 \leq i \leq m$ by our induction hypothesis. Also, $a_i \geq a_{m+1}$ for $i \geq m + 1$, by (A). Therefore, for $i \geq m + 1$, $b_i = a_i + d_i \geq a_{m+1} + m = (a'_m + 1) + m = b'_m + 1 \geq r > a'_n + 1$. Thus we see that $a'_n + 1 \notin \{b_i : i \geq m + 1\}$, and we have shown that $a'_n + 1 \notin V_{n+1}$.

Now, $0 \in V_{n+1}$, and if $1 \leq x < a'_n + 1$, then $0 \leq x - 1 < a'_n$, so $x - 1 \in \{a'_i, b'_i : 0 \leq i < n\}$. Thus, for some i with $0 \leq i < n$, either $x = a'_i + 1 = a_{i+1}$ or $x = b'_i + 1 = b_{i+1}$ by the induction hypothesis, so $x \in V_{n+1}$. Hence $a'_n + 1 = \text{mex } V_{n+1}$. This proves the first statement of the lemma: $a_{n+1} = \text{mex } V_{n+1} = a'_n + 1$.

Note that if $b'_i + 1 < r$ for some $i \in \mathbb{Z}_{\geq 0}$, then a fortiori $a'_i + 1 < r$. Hence by the first part of the proof, $a_{i+1} = a'_i + 1$. Thus,

$$b'_i + 1 < r \implies a_{i+1} = a'_i + 1. \quad (7)$$

For the second statement of the lemma, assume that the result is true for $0 \leq i \leq n-1$ ($n \geq 1$), and that $b'_n + 1 < r$. Then, for $0 \leq i \leq n-1$, we know $a_{i+1} = a'_i + 1$ by (7), and $b_{i+1} = b'_i + 1$ by the induction assumption. Therefore $d_i = i-1$ for $1 \leq i \leq n$, so b_{n+1} cannot be smaller than $a_{n+1} + n$. Also $a_{n+1} = a'_n + 1$ by (7).

Consider $a_{n+1} + n = a'_n + 1 + n = b'_n + 1$. We have $0 < b'_n + 1 < r$, and for $1 \leq i \leq n$, $a_i \leq b_i = b'_{i-1} + 1 < b'_n + 1$. This implies that $b'_n + 1 \notin V_{n+1}$, and we conclude that $b_{n+1} = b'_n + 1$. \square

Corollary 1. *Let $n \in \mathbb{Z}_{\geq 0}$. If $a_{n+1} < r$, then $a_{n+1} = a'_n + 1$. If $b_{n+1} < r$, then $b_{n+1} = b'_n + 1$.*

Proof. Note that $a_{n+1} > 0$. Since $A' \cup B' = \mathbb{Z}_{\geq 0}$, either $a_{n+1} = a'_i + 1$ or $a_{n+1} = b'_i + 1$. If $a'_i + 1 = a_{n+1} < r$, then $a_{n+1} = a'_i + 1 = a_{i+1}$ by Lemma 5, so $i = n$. If $b'_i + 1 = a_{n+1} < r$, then $a_{n+1} = b'_i + 1 = b_{i+1}$ by Lemma 5, so $i = n = 0$ by (E), and $a_1 = b_1 = b'_0 + 1 = a'_0 + 1$. The same argument holds for b_{n+1} . \square

Corollary 2. *For $1 \leq n \leq r-1$, $n \in A$ if and only if $n-1 \in A'$ and $n \in B$ if and only if $n-1 \in B'$.*

Proof. This follows from Lemma 5 and Corollary 1. \square

Theorem 4. *If $r = a'_n + 1$, then for $1 \leq i \leq r$, $d_i = i-1$. Furthermore, for $1 \leq i \leq n$, $a_i = a'_{i-1} + 1$ and $b_i = b'_{i-1} + 1$.*

Proof. If $r = 1$, then $n = 0$. In this case, note that $a_1 = b_1 = 2$, so $d_1 = 0$, and that the second assertion of the theorem is vacuously true.

Otherwise, $r \geq 2$, and we again let m be the least index such that $b'_m + 1 \geq r$. Note that $m \geq 1$ because $b'_0 + 1 = 1 < r$. Thus $b'_m \neq a'_n = r-1$, so in fact $b'_m + 1 > r$. For $1 \leq i \leq m$, since $a'_{i-1} \leq b'_{i-1}$ and B' is increasing, we have $a'_{i-1} + 1 \leq b'_{i-1} + 1 \leq b'_{m-1} + 1 < r$, so $a_i = a'_{i-1} + 1$ and $b_i = b'_{i-1} + 1$ by Lemma 5. We see that $d_i = i-1$ for $1 \leq i \leq m$, so $D_{m+1} = \{r, 0, \dots, m-1\}$.

Notice that $a_{m+1} + m > r$ because either $a_{m+1} > r$ and the fact is clear, or $a_{m+1} < r$, so $a_{m+1} = a'_m + 1$ by Corollary 1, which implies that $a_{m+1} + m = a'_m + 1 + m = b'_m + 1 > r$. Also, $m+1 \leq b'_{m-1} + 2$ (because $1+1 = b'_0 + 2$ and B' is strictly increasing) and $b'_{m-1} + 1 < r$, so $m+1 \leq b'_{m-1} + 2 \leq r$. We can now invoke Lemma 4 to see that $d_i = i-1$ for $m+1 \leq i \leq r$, so we have $d_i = i-1$ for $1 \leq i \leq r$.

Since $n \leq a'_n < r$, in particular $d_i = i-1$ for $1 \leq i \leq n$. With i in this range, we know $a'_{i-1} + 1 < a'_n + 1 = r$, so we get $a_i = a'_{i-1} + 1$ by Lemma 5, and since $d_i = i-1$, $b_i = a_i + i-1 = a'_{i-1} + 1 + i-1 = b'_{i-1} + 1$. \square

Theorem 5. *If $r = b'_n + 1$, then for $1 \leq i \leq r$, $d_i = i-1$ except as follows:*

- If $n = 0$, there are no exceptions.
- If $a'_n + 1 \in B'$, then $d_{n+1} = n + 1$ and $d_{n+2} = n$.
- If $n = 2$, then $d_3 = 3$, $d_4 = 4$ and $d_5 = 2$.
- Otherwise, $d_{n+1} = n + 1$, $d_{n+2} = n + 2$, $d_{n+3} = n + 3$, and $d_{n+4} = n$.

Proof. One can easily verify the theorem for $0 \leq n \leq 2$ —that is, when $r = 1$ (first bullet), 3 (second bullet), or 6 (third bullet). So we assume $n \geq 3$.

Lemma 5 tells us that for $1 \leq i \leq n$, $a_i = a'_{i-1} + 1$ and $b_i = b'_{i-1} + 1$ because $a'_{i-1} + 1 \leq b'_{i-1} + 1 < b'_n + 1 = r$. This implies that $d_i = i - 1$ for $1 \leq i \leq n$. This is not the case for d_{n+1} : $a'_n + 1 < b'_n + 1 = r$, so $a_{n+1} = a'_n + 1$, but $a_{n+1} + n = b'_n + 1 = r$, which cannot be b_{n+1} . We must have $b_{n+1} \geq a_{n+1} + n$, however, and $a_i \leq b_i < r = a_{n+1} + n$ for $1 \leq i \leq n$, so we see that $a_{n+1} + n + 1 \notin V_{n+1}$; thus $b_{n+1} = a_{n+1} + n + 1 = a'_n + n + 2 = b'_n + 2$, and $d_{n+1} = n + 1$.

If $a'_n + 1 \in B'$, then $a'_{n+1} = a'_n + 2$ (because B' does not contain consecutive numbers) and $a'_{n+1} + 1 = a'_n + 3 \leq a'_n + n = b'_n = r - 1$, so Lemma 5 tells us that $a_{n+2} = a'_{n+1} + 1 = a'_n + 3$. Now, $a_{n+2} + n = a'_n + n + 3 > a'_n + n + 2 = b_{n+1} \geq b_i$ for all $i \leq n + 1$, so $b_{n+2} = a_{n+2} + n$, and we see $d_{n+2} = n$. That is, we have $a_{n+1}, b_i, a_{n+2}, \dots, r, b_{n+1}, b_{n+2}$.

This gives us $D_{n+3} = \{r, 0, \dots, n + 1\}$. Also, $5 < b'_2 + 1 = 6$ so, since B' is strictly increasing and $n + 3 \geq 5$, we know $n + 3 < b'_n + 1 = r$. Furthermore, $r < b_{n+1} = a_{n+1} + n + 1 < a_{n+3} + n + 2$. Therefore, we can cite Lemma 4 to assert that $d_i = i - 1$ for $n + 3 \leq i \leq r$.

If, on the other hand, $a'_n + 1 \notin B'$, then $a'_n + 1 = a'_{n+1}$. Note that $a'_3 + 1 = 5 = b'_2$ and $a'_4 + 1 = 7 = b'_3$, so we can assume $n \geq 5$. We have $a'_{n+1} + 1 = a'_n + 2 < a'_n + n = b'_n < r$, so $a_{n+2} = a'_{n+1} + 1 = a'_n + 2$, and we find that $a_{n+2} + n = a'_n + n + 2 = b_{n+1} \in V_{n+2}$. Also, a difference of $n + 1$ already exists, but $a_{n+2} + n + 2$ is not in V_{n+2} , as it is greater than all of the previous B values. So we get $b_{n+2} = a_{n+2} + n + 2$, and $d_{n+2} = n + 2$. We have the following picture: $a_{n+1}, a_{n+2}, \dots, r, b_{n+1}, -, b_{n+2}$.

Now, since $a'_n + 1 \in A'$, $a'_n + 2$ must be in B' because A' does not contain three consecutive values. Because $a'_n + 3 \leq a'_n + n = b'_n = r - 1$, we have $a_{n+2} + 1 = a'_n + 3 \in B$ by Corollary 2. Also, $a'_n + 3 \in A'$ because B' does not contain consecutive values, and $a'_n + 4 \leq r - 1$, so $a'_n + 4 \in A$. We therefore have $a_{n+1}, a_{n+2}, b_j, a_{n+3}, \dots, r, b_{n+1}, -, b_{n+2}$. Since $a_{n+3} + n = b_{n+2}$ and differences of $n + 1$ and $n + 2$ already occurred, we get $b_{n+3} = a_{n+3} + n + 3$, and $d_{n+3} = n + 3$, and the configuration is $a_{n+1}, a_{n+2}, b_j, a_{n+3}, \dots, r, b_{n+1}, -, b_{n+2}, -, -, b_{n+3}$.

If $n = 5$, then $r = b'_5 + 1 = 14$, and one can check that $a_{n+3} = a_8 = 12$ and $a_{n+4} = a_9 = 13 = a_{n+3} + 1$. If $n \geq 6$, then $a_{n+3} + 2 = a_{n+1} + 5 \leq a_{n+1} + n - 1 = r - 1$. The sequence B' does not contain consecutive values, so either $a_{n+3} \in A'$ or $a_{n+3} + 1 \in A'$, and therefore either $a_{n+3} + 1 \in A$ or $a_{n+3} + 2 \in A$. So regardless of the circumstances, either $a_{n+4} = a_{n+3} + 1$ or $a_{n+4} = a_{n+3} + 2$.

This means that either $a_{n+4} + n = a_{n+3} + n + 1 = b_{n+2} + 1$ or $a_{n+4} + n = a_{n+3} + n + 2 = b_{n+2} + 2$. In either case, this spot is not taken by an earlier b_i , so $b_{n+4} = a_{n+4} + n$, and $d_{n+4} = n$.

A few moments of reflection reveal that $4 \leq a_3$. Since A is strictly increasing, this gives us that $5 \leq a_4$ and, in general, $n + 5 \leq a_{n+4}$. We now have $n + 5 \leq a_{n+4} < r < b_{n+1} = a_{n+1} + n + 1 < a_{n+5} + n + 4$, and $D_{n+5} = \{r, 0, \dots, n + 3\}$, so Lemma 4 completes the proof. \square

Theorem 6. *If $n \geq r + 1$, then $d_n = n$.*

Proof. The smallest n which fall under each of the bullets of Theorem 5 are $n = 0$, $n = 1$, $n = 2$, and $n = 5$, respectively. ($n = 3$ and $n = 4$ fall under the second bullet.) Notice that $n + 2 \leq b'_n + 1$ when $n \geq 1$ since $1 + 2 \leq b'_1 + 1 = 3$ and B' is strictly increasing. Similarly, $n + 3 \leq b'_n + 1$ when $n \geq 2$ since $2 + 3 \leq b'_2 + 1 = 6$, and $n + 4 \leq b'_n + 1$ when $n \geq 3$ because $3 + 4 \leq b'_3 + 1 = 8$. Therefore, we see that all of the exceptions mentioned in Theorem 5 occur before index $r + 1 = b'_n + 2$.

Theorems 4 and 5, combined with this observation, reveal that $D_{r+1} = \{0, \dots, r\}$, whether $r = a'_n + 1$ or $r = b'_n + 1$. Thus, by Lemma 3, $d_n = n$ for $n \geq r + 1$. \square

4 Generating P -positions in Polynomial Time

Any position of End-Wythoff is specified by a vector whose components are the pile sizes. We consider K to be a constant. The input size of a position (a, K, b) is thus $O(\log a + \log b)$. We seek an algorithm polynomial in this size.

Theorem 6 shows that we can express A and B beyond r as

$$\begin{aligned} a_n &= \text{mex}(X \cup \{a_i, b_i : r + 1 \leq i < n\}), & n \geq r + 1, \\ b_n &= a_n + n, & n \geq r + 1, \end{aligned}$$

where $X = V_{r+1}$. This characterization demonstrates that the sequences generated from special End-Wythoff positions are a special case of those studied in [4], [5], [6]. In [4] it is proved that $a'_n - a_n$ is eventually constant except for certain “subsequences of irregular shifts”, each of which obeys a Fibonacci recurrence. That is, if i and j are consecutive indices within one of these subsequences of irregular shifts, then the next index in the subsequence is $i + j$. This is demonstrated in Figure 1.

Relating our sequences to those of [4] is useful because that paper’s proofs give rise to a polynomial algorithm for computing the values of the A and B sequences in the general case dealt with there. For the sake of self-containment, we begin by introducing some of the notation used there and mention some of the important theorems and lemmas.

Definition 5. Let $c \in \mathbb{Z}_{\geq 1}$. (For Wythoff’s game, $c = 1$.)

$$\begin{aligned} a'_n &= \text{mex}\{a'_i, b'_i : 1 \leq i < n\}, & n \geq 1; \\ b'_n &= a'_n + cn, & n \geq 1; \\ m_0 &= \min\{m : a_m > \max(X)\}; \end{aligned}$$

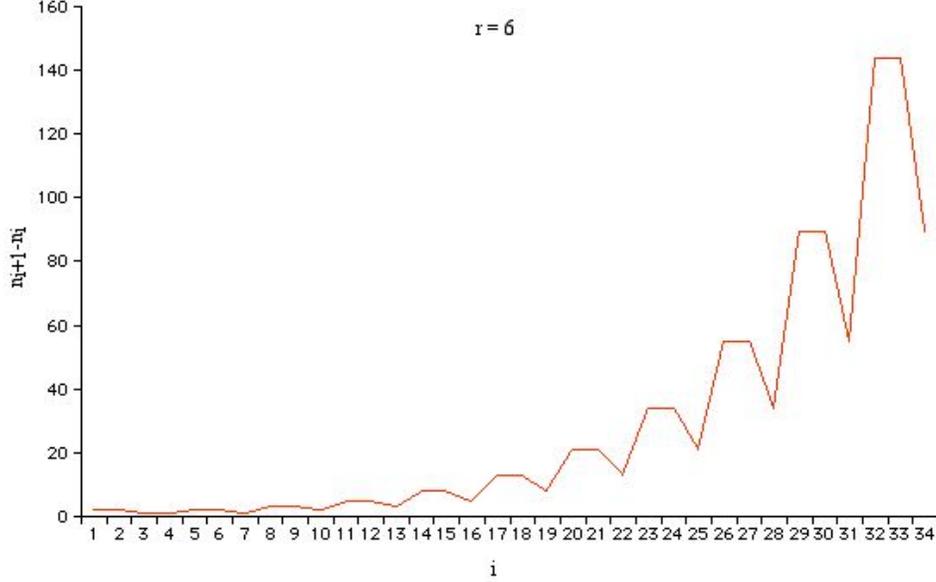


Figure 1: With $r = 6$, the distance between consecutive indices of P -positions which differ from Wythoff's game's P -positions. (That is, n_i is the subsequence of indices where $(a_n, b_n) \neq (a'_n, b'_n)$.) Note that every third point can be connected to form a Fibonacci sequence.

$$\begin{aligned}
 s_n &= a'_n - a_n, & n \geq m_0; \\
 \alpha_n &= a_{n+1} - a_n, & n \geq m_0; \\
 \alpha'_n &= a'_{n+1} - a'_n, & n \geq 1; \\
 W &= \{\alpha_n\}_{n=m_0}^{\infty}; \\
 W' &= \{\alpha'_n\}_{n=1}^{\infty}.
 \end{aligned}$$

$F : \{1, 2\}^* \rightarrow \{1, 2\}^*$ is the non-erasing morphism

$$F : \begin{array}{l} 2 \rightarrow 1^c 2 \\ 1 \rightarrow 1^{c-1} 2 \end{array} .$$

A *generator* for W (W') is a word of the form $u = \alpha_t \cdots \alpha_{n-1}$ ($u' = \alpha'_t \cdots \alpha'_{n-1}$), where $a_n = b_t + 1$ ($a'_m = b'_t + 1$). We say that W, W' are generated *synchronously* if there exist generators u, u' , such that $u = \alpha_t \cdots \alpha_{n-1}, u' = \alpha'_t \cdots \alpha'_{n-1}$ (same indices t, n), and

$$\forall k \geq 0, F^k(u) = \alpha_g \cdots \alpha_{h-1} \iff F^k(u') = \alpha'_g \cdots \alpha'_{h-1},$$

where $a_h = b_g + 1$.

A *well-formed string of parentheses* is a string $\vartheta = t_1 \cdots t_n$ over some alphabet which includes the letters $(,)$, such that for every prefix μ of ϑ , $|\mu|_(> \geq |\mu|_(<$

(never close more parentheses than were opened), and $|\vartheta|_(< = |\vartheta|_>$ (don't leave opened parentheses).

The *nesting level* $N(\vartheta)$ of such a string is the maximal number of opened parentheses: let p_1, \dots, p_n satisfy

$$p_i = \begin{cases} 1 & \text{if } t_i = (\\ -1 & \text{if } t_i =) \\ 0 & \text{otherwise} \end{cases},$$

then

$$N(\vartheta) = \max_{1 \leq k \leq n} \left\{ \sum_{i=1}^k p_i \right\}.$$

With these definitions in mind, we cite the theorems, lemmas, and corollaries necessary to explain our polynomial algorithm.

Theorem 7. *There exist $p \in \mathbb{Z}_{\geq 1}, \gamma \in \mathbb{Z}$, such that, either for all $n \geq p$, $s_n = \gamma$; or else, for all $n \geq p$, $s_n \in \{\gamma - 1, \gamma, \gamma + 1\}$. If the second case holds, then:*

1. s_n assumes each of the three values infinitely often.
2. If $s_n \neq \gamma$ then $s_{n-1} = s_{n+1} = \gamma$.
3. There exists $M \in \mathbb{Z}_{\geq 1}$, such that the indices $n \geq p$ with $s_n \neq \gamma$ can be partitioned into M disjoint sequences, $\{n_j^{(i)}\}_{j=1}^{\infty}, i = 1, \dots, M$. For each of these sequences, the shift value alternates between $\gamma - 1$ and $\gamma + 1$:

$$\begin{aligned} s_{n_j^{(i)}} = \gamma + 1 &\implies s_{n_{j+1}^{(i)}} = \gamma - 1; \\ s_{n_j^{(i)}} = \gamma - 1 &\implies s_{n_{j+1}^{(i)}} = \gamma + 1. \end{aligned}$$

Theorem 8. *Let $\{n_j\}_{j=1}^{\infty}$ be one of these subsequences of irregular shifts. Then it satisfies the following recurrence:*

$$\forall j \geq 3, n_j = cn_{j-1} + n_{j-2}.$$

Corollary 3. *If for some $t \geq m_0$, $b_t + 1 = a_n$ and $b'_t + 1 = a'_n$, then the words*

$$\begin{aligned} u &= \alpha_t \cdots \alpha_{n-1}, \\ u' &= \alpha'_t \cdots \alpha'_{n-1}, \end{aligned}$$

are permutations of each other.

Lemma 6 (Synchronization Lemma). *Let m_1 be such that $a_{m_1} = b_{m_0} + 1$. Then there exists an integer $t \in [m_0, m_1]$, such that $b_t + 1 = a_n$ and $b'_t + 1 = a'_n$.*

Corollary 4. *If for some $t \geq m_0$, $b_t + 1 = a_n$ and $b'_t + 1 = a'_n$, then W, W' are generated synchronously by u, u' , respectively.*

In comparing u and u' , it will be useful to write them in the following form:

$$\begin{bmatrix} u \\ u' \end{bmatrix} = \begin{bmatrix} \alpha_t \cdots \alpha_{n-1} \\ \alpha'_t \cdots \alpha'_{n-1} \end{bmatrix},$$

and we will apply F to these pairs: $F\left(\begin{bmatrix} u \\ u' \end{bmatrix}\right) := \begin{bmatrix} F(u) \\ F(u') \end{bmatrix}$. Since u, u' are permutations of each other by Corollary 3, if we write them out in this form, then the columns $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$ and $\begin{bmatrix} 2 \\ 1 \end{bmatrix}$ occur the same number of times. Thus we can regard $\begin{bmatrix} u \\ u' \end{bmatrix}$ as a well-formed string of parentheses: put ‘•’ for $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$ or $\begin{bmatrix} 2 \\ 2 \end{bmatrix}$, and put ‘(,)’ for $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$, $\begin{bmatrix} 2 \\ 1 \end{bmatrix}$ alternately such that the string remains well-formed. That is, if the first non-equal pair we encounter is $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$, then ‘(’ stands for $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$ and ‘)’ stands for $\begin{bmatrix} 2 \\ 1 \end{bmatrix}$ until all opened parentheses are closed. Then we start again, by placing ‘(’ for the first occurrence different from $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$, $\begin{bmatrix} 2 \\ 2 \end{bmatrix}$.

Example 1.

$$\begin{bmatrix} 122 \\ 221 \end{bmatrix} \longrightarrow (\bullet), \quad \begin{bmatrix} 1221 \\ 2112 \end{bmatrix} \longrightarrow ()(), \quad \begin{bmatrix} 22211211 \\ 21112122 \end{bmatrix} \longrightarrow \bullet((\bullet)()).$$

Lemma 7 (Nesting Lemma). *Let $u(0) \in \{1, 2\}^*$, and let $u'(0)$ be a permutation of $u(0)$. If $c = 1$ and $u(0)$ or $u'(0)$ contains 11, put $u := F(u(0)), u' := F(u'(0))$. Otherwise, put $u := u(0), u' := u'(0)$. Let $\vartheta \in \{\bullet, (,)\}^*$ be the parentheses string of $\begin{bmatrix} u \\ u' \end{bmatrix}$. Then successive applications of F decrease the nesting level to 1. Specifically,*

(I) *If $c > 1$, then $N(\vartheta) > 1 \implies N(F(\vartheta)) < N(\vartheta)$.*

(II) *If $c = 1$,*

(a) *$N(\vartheta) > 2 \implies N(F(\vartheta)) < N(\vartheta)$;*

(b) *$N(\vartheta) = 2 \implies N(F^2(\vartheta)) = 1$.*

Lemma 8. *Under the hypotheses of the previous lemma, if $N(\vartheta) = 1$, then $F^2(\vartheta)$ has the form*

$$\cdots () \cdots () \cdots () \cdots, \tag{8}$$

where the dot strings consist of ‘•’ letters and might be empty. Further applications of F preserve this form, with the same number of parentheses pairs; the only change is that the dot strings grow longer.

We now have the machinery necessary to sketch the polynomial algorithm for generating the sequences A and B . There is a significant amount of initial computation, but then we can use the Fibonacci recurrences from Theorem 8 to obtain any later values for s_n , and thus for a_n and b_n as well. Here are the initial computations:

- Compute the values of A and B until $a_n = b_t + 1$ and $a'_n = b'_t + 1$. The Synchronization Lemma assures us that we can find such values with $m_0 \leq t \leq m_1$, where m_1 is the index such that $a_{m_1} = b_{m_0} + 1$. Corollary 4 tells us that W, W' are generated synchronously by $u = \alpha_t \dots \alpha_{n-1}, u' = \alpha'_t \dots \alpha'_{n-1}$.
- Iteratively apply F to u and u' until the parentheses string of $w = F^k(u)$ and $w' = F^k(u')$ is of the form (8). We know this will eventually happen because of Lemmas 7 and 8.
- Let p and q be the indices such that $w = \alpha_p \dots \alpha_q$ and $w' = \alpha'_p \dots \alpha'_q$. Compute A up to index p , and let $\gamma = a'_p - a_p$. At this point, noting the differences between w and w' gives us the initial indices for the subsequences of irregular shifts. Specifically, if letters $i, i+1$ of the parentheses string of $\begin{bmatrix} w \\ w' \end{bmatrix}$ are $(\)$, then $i+1$ is an index of irregular shift. Label these indices of irregular shifts $n_1^{(1)}, \dots, n_1^{(M)}$ and, for $1 \leq i \leq M$, let $o_i = s_{n_1^{(i)}} - \gamma \in \{-1, 1\}$. (The o_i indicate whether the i th subsequence of irregular shifts begins offset by $+1$ or by -1 from the regular shift, γ .)
- Apply F once more to w and w' . The resulting sequences will again have M pairs of indices at which $w' \neq w$; label the indices of irregular shifts $n_2^{(1)}, \dots, n_2^{(M)}$.

With this initial computation done, we can determine a_n and b_n for $n \geq n_1^{(1)}$ as follows: for each of the M subsequences of irregular shifts, compute successive terms of the subsequence according to Theorem 8 until reaching or exceeding n . That is, for $1 \leq i \leq M$, compute $n_1^{(i)}, n_2^{(i)}, \dots$ until $n_j^{(i)} \geq n$. Since the $n_j^{(i)}$ are Fibonacci-like sequences, they grow exponentially, so they will reach or exceed the value n in time polynomial in $\log n$. If we obtain $n = n_j^{(i)}$ for some i, j , then

$$s_n = \begin{cases} \gamma + o_i, & \text{if } j \text{ is odd} \\ \gamma - o_i, & \text{if } j \text{ is even} \end{cases} ,$$

since each subsequence alternates being offset by $+1$ and by -1 , by Theorem 7. If, on the other hand, every subsequence of irregular shifts passes n without having a term equal n , then $s_n = \gamma$. Once we know s_n , we have $a_n = a'_n - s_n$ and $b_n = a_n + n$. This implies $b_{n+1} - b_n \in \{2, 3\}$, hence the mex function implies $a_{n+1} - a_n \in \{1, 2\}$. Therefore $a_n \leq 2n$, and the algorithm is polynomial.

In the case of sequences deriving from special positions of End-Wythoff, we must compute the value of r before we can begin computing A and B . After

that, the initial computation can be slightly shorter than in the general case, as we are about to see.

The only fact about m_0 that is needed in [4] is that $a_{n+1} - a_n \in \{1, 2\}$ for all $n \geq m_0$. For the A and B sequences arising from special positions of End-Wythoff, this condition holds well before m_0 , as the following proposition illustrates.

Proposition 1. *For all $n \geq r + 1$, $1 \leq a_{n+1} - a_n \leq 2$.*

Proof. $n \geq r + 1$ implies that $b_{n+1} - b_n = a_{n+1} + n + 1 - a_n - n = a_{n+1} - a_n + 1 \geq 2$. That is, from index $r + 1$ onward, B contains no consecutive values. Therefore, since we know that $r + 1 \leq a_{r+1} \leq a_n$, (D) tells us that if $a_n + 1 \notin A$, then $a_n + 1 \in B$, so $a_n + 2 \notin B$, so $a_n + 2 \in A$, again by (D). This shows that $a_{n+1} - a_n \leq 2$. \square

Therefore, in the first step of the initial computation, we are guaranteed to reach synchronization with $r + 1 \leq t \leq m$, where m is the index such that $a_m = b_{r+1} + 1$. Now, $a_{m_0} > b_r$ because $b_r \in V_{r+1} = X$. Also, $b_r \geq a_r$, so $a_{m_0} > a_r$ and $a_{m_0} \geq a_{r+1}$, which implies by (A) that $m_0 \geq r + 1$. Thus, this is an improvement over the bounds in the general case. Furthermore, note that as r grows larger, this shortcut becomes increasingly valuable.

5 Conclusion

We have exposed the structure of the P -positions of End-Wythoff, which is but a first study of this game. Many tasks remain to be done. For example, it would be useful to have an efficient method for computing l_K and r_K . The only method apparent from this analysis is unpleasantly recursive: if $K = (n_1, \dots, n_k)$, then to find l_K , compute the P -positions for (n_1, \dots, n_{k-1}) until reaching $(l_K, n_1, \dots, n_{k-1}, n_k)$, and to find r_K , compute P -positions for (n_2, \dots, n_k) until reaching $(n_1, n_2, \dots, n_k, r_K)$.

Additionally, there are two observations that one can quickly make if one studies special End-Wythoff positions for different values of r . Proving these conjectures would be a suitable continuation of this work:

- For $r \in \mathbb{Z}_{\geq 0}$, $\gamma = 0$.
- If $r \in \{0, 1\}$, then M , the number of subsequences of irregular shifts, equals 0. If $r = b'_n + 1$ and $a'_n + 1 \in B'$, then $M = 1$. Otherwise, $M = 3$.

Furthermore, evidence suggests that, with the appropriate bounds, Theorem 6 can be applied to any position of End-Wythoff rather than only special positions. In general, it seems that $b_n - a_n = n$ for $n > \max\{l_K, r_K\}$, if we enumerate only those P -positions with the leftmost pile smaller than or equal to the rightmost pile. This is another result that would be worth proving.

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