

On the Limits of Non-Approximability of Lattice Problems*

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Abstract

We show simple constant-round interactive proof systems for problems capturing the approximability, to within a factor of \sqrt{n} , of optimization problems in integer lattices; specifically, the closest vector problem (CVP), and the shortest vector problem (SVP). These interactive proofs are for the “coNP direction”; that is, we give an interactive protocol showing that a vector is “far” from the lattice (for CVP), and an interactive protocol showing that the shortest-lattice-vector is “long” (for SVP). Furthermore, these interactive proof systems are Honest-Verifier Perfect Zero-Knowledge.

We conclude that approximating CVP (resp., SVP) within a factor of \sqrt{n} is in $NP \cap \text{coAM}$. Thus, it seems unlikely that approximating these problems to within a \sqrt{n} factor is NP-hard. Previously, for the CVP (resp., SVP) problem, Lagarias *et. al.*, Håstad and Banaszczyk showed that the gap problem corresponding to approximating CVP (resp., SVP) within n is in $NP \cap \text{coNP}$. On the other hand, Arora *et. al.* showed that the gap problem corresponding to approximating CVP within $2^{\log^{0.999} n}$ is quasi-NP-hard.

Keywords: Computational Problems in Integer Lattices, Hardness of Approximation, Interactive Proof Systems, AM, promise problems, smart reductions.

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1 Introduction

In recent years, many NP-hard optimization problems, have been shown to be hard even to approximate. One current question of interest is how to know when the limit of inapproximability has been reached, and the problem becomes either tractable or at least not NP-hard to approximate. Two cases where the limits have been marked are the Min-Set-Cover problem and the Max-3SAT. For the Min-Set-Cover problem, the greedy approximation algorithm achieves a factor of approximation $\ln n$, whereas achieving any factor of approximation smaller than it is infeasible [18], unless $\mathcal{NP} \subseteq \tilde{\mathcal{P}}$ (Quasi-Polynomial Time). For the Max-3SAT problem, a recent algorithm of [36] achieves an approximation ratio of $\frac{8}{7}$, whereas by [33] achieving any better factor of approximation would imply $\mathcal{NP} = \mathcal{P}$.

In this work, another possibility emerges as to how to show the limit of NP-Hardness of approximation. In particular, it is known that the Closest Vector Problem (CVP) is NP-Hard to approximate within any constant factor, and is infeasible to approximate within $2^{\log^{1-\epsilon} n}$ ($\forall \epsilon > 0$) unless \mathcal{NP} is in $\tilde{\mathcal{P}}$ [6]. In this paper we show a constant-round interactive proof system for a (promise) problem capturing the approximation of CVP to within a factor of \sqrt{n} . This seems to indicate that it will be impossible to show an NP-Hardness type result for approximation factor \sqrt{n} . In particular, unless $\text{coNP} \subseteq \mathcal{AM}$ (which in particular would collapse the Polynomial-Time Hierarchy [12]), such a result cannot be proven via a (randomized) many-to-one/Karp reduction. Furthermore, one would need to use a Turing/Cook reduction which makes queries outside of the promise – for further discussion see Section 6. We note that such reductions have not been used so far in the context of proving non-approximability results.

1.1 The computational problems considered

We consider two computational problems regarding integer lattices. The *closest vector problem* (CVP), and the *shortest vector problem* (SVP). In both cases, the dominant parameter seems to be the dimension of the lattice, denoted n . The lattice is represented by a basis, denoted B , which is an n -by- n non-singular matrix over \mathbb{R} . The lattice, $\mathcal{L}(B)$, is the set of points which can be expressed as integer linear combinations of the columns of B (i.e., $\mathcal{L}(B) \stackrel{\text{def}}{=} \{Bc : c \in \mathbb{Z}^n\}$).

The Closest Vector Problem (CVP). An input of the CVP problem consists of an n -dimensional lattice \mathcal{L} , and a target point t in \mathbb{R}^n . The desired output is a point c in \mathcal{L} which is closest to t (where ‘closest’ is defined with respect to a variety of norms).

The CVP problem is NP-hard for all l_p norms, $p \geq 1$ (cf., van Emde Boas [46]). Furthermore, the problem is NP-hard to approximate within any constant factor (cf., [6]). The latter work also shows that if CVP could be approximated within any factor greater than $2^{\log^{1-\epsilon} n}$, then $\mathcal{NP} \subseteq \tilde{\mathcal{P}}$. On the other hand, Babai showed that CVP can be approximated within factor 2^n by a modification of the LLL lattice reduction algorithm [8], and improvements by [45, 34] yield for every $\epsilon > 0$ approximation within factor $2^{\epsilon n}$.

The problem of *verifying* the “approximate-optimality” of a solution to the CVP problem has also been considered. Given a point c in the lattice, its distance to t clearly provides an upper bound on the minimum distance of t to the lattice, but there is no known way to verify in polynomial time that this distance is indeed minimal. Lagarias *et. al.* [39] showed, using reductions to the problem of computing Korkine–Zolotarev bases, that polynomial-size proofs exist that can be verified in polynomial-time that a vector c is within factor $n^{1.5}$ of the closest (to t) lattice vector. An improved bound of $O(n)$ was obtained by Håstad [32] and Banaszczyk [9], using dual lattices.

The Shortest Vector Problem (SVP). The SVP problem was formulated by Dirichlet in 1842. An input of the SVP problem is an n -dimensional lattice \mathcal{L} , and the desired output is a non-zero point c in \mathcal{L} of minimum length (where ‘length’ is measured with respect to a variety of norms).¹

The SVP problem has been known to be NP-hard in l_∞ (cf., [46]), and recently proved by Ajtai to be NP-hard (under randomized reductions) for the Euclidean l_2 norm [2]. Even more recently, Micciancio [42] has proven that it is NP-Hard (again under randomized reductions) to approximate the Shortest Vector Problem in l_2 -norm to within any constant factor smaller than $\sqrt{2}$. The famous LLL lattice reduction algorithm [40] provides a polynomial-time approximation for SVP with an approximation factor of $2^{n/2}$, and improvements by [45] achieve for every $\epsilon > 0$ approximation within factor $2^{\epsilon n}$.

The problem of *verifying* the “approximate optimality” of a solution to the SVP problem has also been considered. The work of Lagarias *et. al.* [39] implies that polynomial-size proofs exist that can be verified in polynomial-time that a vector c in the lattice is within factor n of the shortest vector in the lattice. An alternative proof was suggested by Cai [14].

1.2 New Results: Short Interactive Proofs for approximate CVP and SVP

Hardness of approximation results for an optimization problem Φ are typically shown by reducing some hard problem (e.g., an NP-hard language) to a promise problem² related to the approximation of Φ . The approximation promise problem consists of a pair of subsets, $(\Pi_{\text{YES}}, \Pi_{\text{NO}})$, so that instances in Π_{YES} have a much “better value” than those in Π_{NO} . The gap between these values represents the approximation slackness, and distinguishing YES-instances from NO-instances captures the approximation task. In accordance with this methodology, which has been applied in all work regarding “hardness of approximation”, we formulate promise problems capturing the approximation of CVP (resp., SVP) within a factor of $g(n)$.

Notation: By $\text{dist}(v, u)$ we denote the Euclidean distance between the vectors $v, u \in \mathbb{R}^n$. Extending this notation, we let $\text{dist}(v, \mathcal{L}(B))$ denote the distance of v from the lattice, $\mathcal{L}(B)$, spanned by the basis B . That is,

$$\text{dist}(v, \mathcal{L}(B)) \stackrel{\text{def}}{=} \min_{u \in \mathcal{L}(B)} \{\text{dist}(v, u)\}.$$

The CVP promise problem (GapCVP): We consider the promise problem GapCVP_g , where g (the gap function) is a function of the dimension.

- YES instances (i.e., satisfying closeness) are triples (B, v, d) where B is a basis for a lattice in \mathbb{R}^n , v is a vector in \mathbb{R}^n , $d \in \mathbb{R}$ and $\text{dist}(v, \mathcal{L}(B)) \leq d$.
- NO instances (i.e., “strongly violating” closeness) are triples (B, v, d) where B is a basis for a lattice in \mathbb{R}^n , $v \in \mathbb{R}^n$ is a vector, $d \in \mathbb{R}$ and $\text{dist}(v, \mathcal{L}(B)) > g(n) \cdot d$.

For any $g \geq 1$, the promise problem GapCVP_g is in NP (i.e., in the extension of \mathcal{NP} to promise problems): The NP-witness for (B, v, d) being a YES-instance is merely a vector $u \in \mathcal{L}(B)$ satisfying $\text{dist}(v, u) \leq d$. By [40, 45, 34], $\text{GapCVP}_{2^{\epsilon n}}$ is decidable in polynomial-time, for every $\epsilon > 0$. No

¹ An equivalent formulation used below refers to the minimum distance between a pair of distinct lattice points.

² A promise problem is a pair, $(\Pi_{\text{YES}}, \Pi_{\text{NO}})$, of non-intersecting subsets of $\{0, 1\}^*$. The subset Π_{YES} (resp., Π_{NO}) corresponds to the YES-instances (resp., NO-instances) of the problem. The *promise* is the union of the two subsets; that is, $\Pi_{\text{YES}} \cup \Pi_{\text{NO}}$. Promise problems are a generalization of standard decision problems (i.e., language recognition problems) in which the promise holds for all strings (i.e., $\Pi_{\text{YES}} \cup \Pi_{\text{NO}} = \{0, 1\}^*$).

polynomial-time algorithm is known for smaller gap factors, and the problem is NP-Hard for any constant factor and quasi-NP-Hard for a $2^{\log^{0.999} n}$ factor (cf., [6]).

Here we present a constant-round interactive proof system for the complement of the above promise problem with $g(n) = o(\sqrt{n})$. That is, we'll show an interactive procedure in which very-far instances (NO-instances) are always accepted, whereas close instances (YES-instances) are accepted with negligible probability. Specifically, we show that

Theorem 1.1 $\text{GapCVP}_{\sqrt{n/O(\log n)}}$ is in coAM .

Recall that by [39, 32, 9], GapCVP_n is in coNP . Thus, we have placed a potentially harder problem (i.e., referring to smaller gaps) in a potentially bigger class (i.e., $\text{coNP} \subseteq \text{coAM}$). Unlike the proofs of [39, 32, 9], which relies on deep results regarding lattices, our proof is totally elementary.

The SVP promise problem (GapSVP): We consider the promise problem GapSVP_g , where g (the gap function) is again a function of the dimension. Without loss of generality, one may set v_1 (below) to be the origin, recovering the more standard formulation of the problem.

- YES instances (i.e., having short vectors) are pairs (B, d) where B is a basis for a lattice $\mathcal{L}(B)$ in \mathbb{R}^n , $d \in \mathbb{R}$ and $\text{dist}(v_1, v_2) \leq d$ for some $v_1 \neq v_2$ in $\mathcal{L}(B)$.
- NO instances (i.e., “strongly violating” short vectors) are pairs (B, d) where B and d are as above but $\text{dist}(v_1, v_2) > g(n) \cdot d$ for all $v_1 \neq v_2$ in $\mathcal{L}(B)$.

Again, for any $g \geq 1$, the promise problem GapSVP_g is in NP, the problem $\text{GapCVP}_{2\epsilon n}$ is decidable in polynomial-time (for every $\epsilon > 0$), but no polynomial-time algorithm is known for smaller gap factors (and the problem is NP-Hard for any constant gap smaller than $\sqrt{2}$ [2, 42]).

We present a constant-round interactive proof system for the complement of the above promise problem with $g(n) = o(\sqrt{n})$. That is, we'll show that NO-instances are always accepted, whereas YES-instances are accepted with negligible probability.

Theorem 1.2 $\text{GapSVP}_{\sqrt{n/O(\log n)}}$ is in coAM .

Recall that by [39], GapCVP_n is in coNP . Again, in contrast to [39], our proof is elementary.

On the complexity of unique-SVP: Using our results, Cai has recently proved that the following promise problem, called $f(n)$ -unique SVP, is in $\text{coNP} \cap \text{AM}$ for $f(n) = \sqrt[4]{n/O(\log n)}$. The input to the problem is a pair (B, v) , and the promise is that the shortest vector in $\mathcal{L}(B)$, denoted u , is $f(n)$ -unique in the sense that for every $u' \in \mathcal{L}(B)$ if $\|u'\| \leq f(n) \cdot \|u\|$ then u' is an integer multiple of u . The problem is to distinguish the case when v is the shortest vector of $\mathcal{L}(b)$ from the case it is not. Cai (cf., [14]) has shown a many-to-one reduction of $f(n)$ -unique SVP to the complement of GapSVP_g , for $g(n) = f(n) \cdot \sqrt{f(n)^2 - 0.25}$ (which is approximately $f(n)^2$, provided $f(n) = \omega(1)$).

Comment on Zero-Knowledge: Our constant-round interactive proofs for the complement of $\text{GapCVP}_{\sqrt{n/O(\log n)}}$ and the complement of $\text{GapSVP}_{\sqrt{n/O(\log n)}}$ are actually Perfect Zero-Knowledge (PZK) with respect to an Honest Verifier. Using recent results regarding zero-knowledge proof systems [43, 44, 26], it follows that both these problems as well as their complements have (general) Statistical Zero-Knowledge proof systems (i.e., are in SZK). Specifically, Honest-Verifier Statistical

Zero-Knowledge (SZK) proofs (of which Honest-Verifier PZK is a special case) are closed under complementation [43], and this holds also for promise problems [44]. Furthermore, Honest-Verifier SZK proofs can be transformed into ones of the public-coin type [43], and by a recent result of [26] the latter can be transformed into general SZK proofs (i.e., robust against any verifier strategy).

Comment on other norms: Our proof systems can be adapted to any l_p norm (and in particular to l_1 and l_∞). Specifically, we obtain constant-round (HVPZK) interactive proof systems for gap $n/O(\log n)$ (rather than gap $\sqrt{n/O(\log n)}$ as in l_2 norm). The result extend to any *computationally tractable* norm as defined in Section 5. (Except for Section 5, the rest of the paper refers to CVP and SVP in l_2 norm.)

Comment on computational problems regarding Linear Codes: Our proof systems can be easily adapted to the corresponding Nearest and Lightest codeword problems for linear codes.³ In both cases the obtained gap is $n/O(\log n)$, where n is the length of the codewords. For the Nearest Codeword Problem, a similar bound can be obtained by using the standard reduction of the coding problem to CVP in l_1 norm.⁴

1.3 Implication on proving non-approximability of CVP and SVP

In [25], the existence of an AM-proof system for Graph Non-Isomorphism (GNI) was taken as evidence to the belief that Graph Isomorphism (GI) is unlikely to be \mathcal{NP} -complete. The reasoning was that a reduction (even a Cook reduction) of \mathcal{NP} to GI would imply that $\text{co}\mathcal{NP}$ is in \mathcal{AM} , and thus that the Polynomial-Time Hierarchy collapses [12].

We have to be more careful when promise problems are concerned. If \mathcal{NP} is KARP-reducible to $\text{GapCVP}_{\sqrt{n}}$ (or to any promise problem in $\mathcal{NP} \cap \text{co}\mathcal{AM}$) then it follows that $\text{co}\mathcal{NP} \subseteq \mathcal{AM}$. However it is not clear what happens (in general) if \mathcal{NP} is COOK-reducible to a promise problem in $\mathcal{NP} \cap \text{co}\mathcal{AM}$. The difficulty is with the case in which the Cook reduction makes some queries for which the promise does not hold. For such a query the validity of the answer is not necessarily provable via an AM system. Thus, \mathcal{NP} may be COOK-reducible to a promise problem in $\mathcal{NP} \cap \text{co}\mathcal{AM}$ and still $\text{co}\mathcal{NP} \subseteq \mathcal{AM}$ may not hold. In fact, Even *et. al.* [17, Thm. 4] constructed an NP-Hard promise problem in $\mathcal{NP} \cap \text{co}\mathcal{NP}$ (and $\text{co}\mathcal{NP} \subseteq \mathcal{NP}$ does not seem to follow). Restricting our attention to *smart reductions* [30], which are Cook reductions for which all queries satisfy the promise, we show that if \mathcal{NP} is reducible to a promise problem in $\mathcal{NP} \cap \text{co}\mathcal{AM}$ via a smart reduction, then $\text{co}\mathcal{NP} \subseteq \mathcal{AM}$.

Our results thus imply that (at least) ONE of the following three MUST HOLD:

1. (*Most Probable*): $\text{GapCVP}_{\sqrt{n}}$ is NOT \mathcal{NP} -hard.
2. $\text{GapCVP}_{\sqrt{n}}$ is \mathcal{NP} -hard but (only) with a reduction which is NOT many-to-one and furthermore makes queries which violate the promise.
3. (*Most improbable*): $\text{co}\mathcal{NP} \subseteq \mathcal{AM}$ and in particular the Polynomial-Time Hierarchy collapses.

Ruling out the third possibility, we view our results as establishing limits on results regarding the hardness of approximating CVP and SVP: Approximations to within a factor of \sqrt{n} are either not

³ This fact, not stated in our preliminary posting on ECCC, was discovered independently by Alekhovich [4].

⁴ This fact was pointed out to us by Madhu Sudan (priv. comm. 1997).

NP-hard or their NP-hardness must be established via reductions which make queries violating the promise (of the target promise problem). See Section 6 for further discussion.

We note that Arora *et. al.* [6] have essentially conjectured that $\text{GapCVP}_{\sqrt{n}}$ is \mathcal{NP} -hard. The above can be taken as evidence that the conjecture is false.

Remark: We note that in discussions in the literature (cf. [6]), the result of Lagarias *et. al.* [39] is taken mistakenly to mean that approximating CVP within $n^{1.5}$ cannot be NP-hard, unless $\text{co}\mathcal{NP} \subseteq \mathcal{NP}$. The possibility of NP-Hardness via non-smart Cook-reductions is ignored, although it does apply there as well. What can be said is that [39] implies that a proof that approximating CVP within $n^{1.5}$ is NP-Hard either will employ non-smart Cook-reductions or would imply that $\text{co}\mathcal{NP} \subseteq \mathcal{NP}$.

The cryptographic angle: Interest in the complexity of GapCVP and GapSVP has increased recently as versions of both problems have been suggested as basis for Cryptographic primitives and schemes (cf., [1, 23, 3]). In particular, in a pioneering work [1],⁵ Ajtai has constructed a one-way function assuming that GapSVP_{n^c} is hard (in worst case), where $c > 11$.⁶ Ajtai and Dwork [3] proposed a public-key encryption scheme whose security is reduced to a special case of (a search version of) GapSVP_{n^c} (with some big c). Interestingly, the trapdoor permutation suggested in [23] relies on the conjectured difficulty of the Closest Vector Problem. On the other hand, $\text{GapCVP}_{2^{\log^{1-\epsilon} n}}$ is quasi-NP-hard [6], and $\text{GapSVP}_{\sqrt{2-\epsilon}}$ is NP-hard [2, 42], for any $\epsilon > 0$. An immediate question which arises is whether the security of a cryptographic system can be based on the difficulty of $\text{GapCVP}_{g(n)}$ or $\text{GapSVP}_{g(n)}$ for a function g for which these approximation problems are NP-hard (or, say, quasi-NP-hard). Our results indicate that $g(n)$ may need be $o(\sqrt{n}/\log n)$.

The above raises again an old question, regarding the possibility – in general – of basing the security of cryptosystems on the assumption that $\mathcal{P} \neq \mathcal{NP}$. We discuss this question in Section 7.

2 Preliminaries

In this section we present some preliminaries regarding computational problems in the geometry of numbers. We also recall and extend to promise problems the standard definitions of complexity classes such as \mathcal{AM} .

2.1 On the geometry of numbers

Throughout the paper we let $\text{dist}(v, u)$ denote the Euclidean distance between the vectors $v, u \in \mathbb{R}^n$. Extending this notation to sets of vectors, we let $\text{dist}(V, U) \stackrel{\text{def}}{=} \min_{u \in U, v \in V} \{\text{dist}(v, u)\}$. In particular, we will be interested in $\text{dist}(v, \mathcal{L}(B))$, the distance of v from the lattice, $\mathcal{L}(B) = \{Bc : c \in \mathbb{Z}^n\}$, spanned by the basis B . Unless stated otherwise (i.e., in Section 5), we denote by $\|v\|$ the Euclidean length of the vector $v \in \mathbb{R}^n$ (i.e., $\|v\| = \text{dist}(v, 0^n)$).

For a set of vectors $U \subseteq \mathbb{R}^n$ and a vector $v \in \mathbb{R}^n$, we denote by $U + v$ the set of vectors obtained by adding a single vector from U to v . That is,

$$U + v \stackrel{\text{def}}{=} \{v + u : u \in U\} \tag{1}$$

Thus, for example, $\text{dist}(u, \mathcal{L}(B) + v)$, is the minimum over all $c \in \mathbb{Z}^n$ of $\text{dist}(u, Bc + v)$.

⁵ The fundamental aspect of that work, not discussed here, is the reduction of a worst-case problem to an average-case one.

⁶ The constant has been recently reduced to $c > 5$ by Cai and Nerurkar [15].

Finite versus infinite precision: To facilitate the exposition, we assume that all operations are done with infinite precision. This is neither possible nor needed. In reality the inputs (i.e., the vectors), are given in rational representation, so let m denote the number of bits in the largest of the corresponding integers. Then making all calculations with $\text{poly}(n) \cdot m$ bits of precision, introduces an additional stochastic deviation of less than 2^{-n} in our bounds.

Uniformly selecting a point in the unit sphere: One may just invoke the general algorithm of Dyer *et. al.* [16]. Using this algorithm, it is possible to select almost uniformly a point in any convex body (given by a membership oracle). Alternatively, one may select the point by generating n samples from the standard normal distribution, and normalize the result so that a vector of length $r \leq 1$ appears with probability proportional to r^{-n} (see, e.g., [38, Sec. 3.4.1]).

Selecting random lattice points: Intuitively, in our proof systems, we would like to select a random lattice point. Given that the lattice is infinite, this is not really feasible. Instead, we will select a lattice point almost uniformly among the lattice points in a huge sphere. The sphere will be huge with respect to the given basis, and so our selection will be almost independent of the specific basis. Technically, we define the norm of a set of vectors (e.g., a basis for a lattice), V , as the length of the longest vector in the set (i.e., $\|V\| = \max_{v \in V} \{\|v\|\}$). Given a basis $B \subset \mathbb{R}^n$, we consider the following procedure.

1. Uniformly select a point in the n -dimensional sphere of radius $\ell \stackrel{\text{def}}{=} 2^n \cdot \|B\|$ centered at the origin. Let $r \in \mathbb{R}^n$ be the resulting point.
2. Write r as a linear combination of the basis vectors (i.e., solve the linear system $Bx = r$ for x).
3. Rounding x , in some canonical way, obtain a lattice point. For example, one may set c to be the integer vector closest to x , and obtain the lattice point Bc .

We show that the above process produces lattice points with distribution which is statistically close to the uniform distribution over the lattice points of length at most ℓ . That is,

Proposition 2.1 *Let B and ℓ be as above, and let ζ be a random variable representing the outcome of the above random process. Let $H \stackrel{\text{def}}{=} \{v : \|v\| \leq \ell\}$. Then, the statistical difference between ζ and the uniform distribution over $H \cap \mathcal{L}(B)$ is at most $\exp(-\Omega(n))$.*

Proof: The above procedure partitions the sphere H into cells, most of them are parallelepipeds which are isomorphic to the basic cell/parallelepiped defined by the lattice $\mathcal{L}(B)$. The exceptions are the partial parallelepipeds which are divided by the boundary of the sphere H . All the latter parallelepipeds are contained between two co-centered spheres, the larger being of radius $\ell + n \cdot \|B\| \leq (2^n + n) \cdot \|B\|$ and the smaller being of radius $\ell - n \cdot \|B\| \geq (2^n - n) \cdot \|B\|$. Thus, the fraction of these (“divided”) parallelepipeds in the total number of parallelepipeds is bounded above by the volume encompassed between the above two spheres divided by the volume of the smaller sphere. This relative volume is at most

$$\begin{aligned} \frac{(2^n + n)^n - (2^n - n)^n}{(2^n - n)^n} &= \left(1 + \frac{2n}{2^n - n}\right)^n - 1 \\ &< \frac{3n^2}{2^n} \end{aligned}$$

(Assuming $n \geq 4$.) It follows, that the above procedure generates random lattice points in a distribution which is at most $\text{poly}(n) \cdot 2^{-n}$ away from the uniform distribution over $\mathcal{L}(B) \cap H$. ■

2.2 AM and constant-round interactive proofs

To simplify the exposition we extend the definition of standard complexity classes to promise problem (cf. [17]). For example, a promise problem $\Pi = (\Pi_{\text{YES}}, \Pi_{\text{NO}})$ is said to be in \mathcal{NP} if there exists a polynomial-time recognizable (witness) relation R so that

- For every $x \in \Pi_{\text{YES}}$ there exists a $y \in \{0, 1\}^*$ such that $(x, y) \in R$ (and $|y| = \text{poly}(|x|)$).
- For every $x \in \Pi_{\text{NO}}$ and every $y \in \{0, 1\}^*$, $(x, y) \notin R$.

Likewise, we extend the standard definition of interactive proof systems to promise problems (cf., [24]) –

Definition 1 (Interactive Proof systems – IP [28]): *An interactive proof system for a promise problem $\Pi = (\Pi_{\text{YES}}, \Pi_{\text{NO}})$ is a two-party game, between a verifier executing a probabilistic polynomial-time strategy (denoted V) and a prover which executes a computationally unbounded strategy (denoted P), satisfying*

- (Perfect) Completeness: *For every $x \in \Pi_{\text{YES}}$ the verifier V always accepts after interacting with the prover P on common input x .*
- Soundness: *For some positive polynomial p , for every $x \in \Pi_{\text{NO}}$ and every potential strategy P^* , the verifier V rejects with probability at least $\frac{1}{p(|x|)}$, after interacting with P^* on common input x .*

In such a case, we say that the proof system has soundness error $1 - \frac{1}{p(|x|)}$.

The following special cases will be of interest to us.

- In case the verifier is such that for some constant $c > 0$ and every $x \in \{0, 1\}^*$, the verifier decides after receiving at most c messages (from the prover), we say that the verifier (or the proof system) is **constant-round**. Specifically, we may say that it is c -round.
- In case the verifier is such that for some polynomial p and every $x \in \{0, 1\}^*$, its messages to the prover are uniformly distributed over $\{0, 1\}^{p(|x|)}$, we say that the verifier (or the proof system) is of **public-coin** type.
- \mathcal{AM} is defined as the class of promise problems having public-coin one-round proof systems of soundness error $1/2$.

We recall that soundness error in interactive proof systems (of perfect completeness) may be easily reduced by parallel repetition.⁷ Thus, given an arbitrary constant-round interactive proof system for a problem Π , we may convert it to a constant-round interactive proof system with exponentially vanishing soundness error (for Π). We also recall two more complex transformations.

1. Any constant-round interactive proof system can be converted into a constant-round public-coin interactive proof system for the same promise problem. This transformation, presented by Goldwasser and Sipser [29] in the context of languages, does extend to promise problems. Furthermore, it preserves exponentially vanishing soundness error.
2. Any constant-round public-coin interactive proof system can be converted into one having one-round. This transformation, presented by Babai [7] in the context of languages, also extends to promise problems and preserves exponentially vanishing soundness error.

⁷ For a proof of this folklore theorem – see [21, Apdx. C.1]. We mention that a somewhat more involved argument applies also to interactive proof systems with non-perfect completeness (which we did not define) [10].

Zero-knowledge

Our main results are the existence of certain constant-round interactive proof systems. It turns out that these have some zero-knowledge [28] property (defined below). A reader who does not care about this extra property may skip the following definition as well as any reference to zero-knowledge made in the sequel.

Definition 2 (Honest-verifier perfect zero-knowledge – HVPZK): *The view of an interactive machine consists of the common input, its internal coin tosses, and all messages it has received. An interactive proof system (P, V) for a promise problem $\Pi = (\Pi_{\text{YES}}, \Pi_{\text{NO}})$ is honest-verifier perfect zero-knowledge if there exists a probabilistic polynomial-time machine (called a simulator), S , so that for every $x \in \Pi_{\text{YES}}$ the output $S(x)$ is distributed identically to the view of V when interacting with P on common input x .*

Parallel repetition does preserve perfect zero-knowledge *w.r.t the honest verifier*. This will be useful when decreasing the error probability, while preserving the number of rounds (via parallel repetitions).

3 (HVPZK) constant-round proof for “non-closeness”

We consider the promise problem GapCVP_g defined in the introduction, and present a constant-round interactive proof system for the complement of the above problem for gap $g(n) = \sqrt{n/O(\log n)}$. Recall that the input is a triple (B, v, d) , where B is a basis for a lattice, v is a vector and $d \in \mathbb{R}$. That is, we’ll show that instances in which v is at distance greater than $g(n) \cdot d$ from the lattice are always accepted, whereas instances in which v is within distance d from $\mathcal{L}(B)$ are accepted with probability bounded away from 1.

The proof system: Consider a “huge” sphere, denoted H . Specifically, we consider a sphere of radius $2^n \cdot \|(B, v)\|$ centered at the origin, where $\|(B, v)\|$ denotes the length of the largest vector in $B \cup v$. Let $g = g(n)$.

1. The verifier uniformly selects $\sigma \in \{0, 1\}$, a random lattice point in H , denoted r , and an error vector, η , uniformly distributed in a sphere of radius $gd/2$. The verifier sends $x \stackrel{\text{def}}{=} r + \sigma v + \eta$ to the prover.
2. The prover responds with $\tau = 0$ if $\text{dist}(x, \mathcal{L}(B)) < \text{dist}(x, \mathcal{L}(B) + v)$ and $\tau = 1$ otherwise.
3. The verifier accepts if and only if $\tau = \sigma$.

Analysis of the protocol. By the above, it should be clear that the verifier’s actions in the protocol can be implemented in probabilistic polynomial-time. We will show that, for $g(n) = \sqrt{n/O(\log n)}$, the above protocol constitutes a (Honest Verifier Perfect Zero-Knowledge) proof system for the promise problem $\overline{\text{GapCVP}}_g$, with perfect completeness and soundness error bounded away from 1.

Claim 3.1 (perfect completeness): *If $\text{dist}(v, \mathcal{L}(B)) > g(n) \cdot d$ then the verifier always accepts (when interacting with the prover specified above).*

Proof: Under the above hypothesis, for every point x (and in particular the messages sent by verifier in Step 1), we have $\text{dist}(x, \mathcal{L}(B)) + \text{dist}(x, \mathcal{L}(B) + v) > gd$ (or else $\text{dist}(v, \mathcal{L}(B)) = \text{dist}(\mathcal{L}(B) + v, \mathcal{L}(B)) \leq \text{dist}(x, \mathcal{L}(B) + v) + \text{dist}(x, \mathcal{L}(B)) \leq dg$). Thus, for every message, $x = r + \sigma v + \eta$, sent by the verifier we have

$$\begin{aligned} \text{dist}(x, \mathcal{L}(B) + \sigma v) &= \text{dist}(r + \eta, \mathcal{L}(B)) \leq \|\eta\| \leq \frac{dg}{2} \\ \text{dist}(x, \mathcal{L}(B) + (1 - \sigma) \cdot v) &> gd - \text{dist}(x, \mathcal{L}(B) + \sigma v) \geq \frac{dg}{2} \end{aligned}$$

Thus, it is always the case that $\text{dist}(x, \mathcal{L}(B) + \sigma v) < \text{dist}(x, \mathcal{L}(B) + (1 - \sigma) \cdot v)$ and the prover responds with $\tau = \sigma$. ■

Claim 3.2 (zero-knowledge): *The above protocol is perfect honest-verifier zero-knowledge over triples (v, B, d) satisfying $\text{dist}(v, \mathcal{L}(B)) > g(n) \cdot d$.*

Proof: The simulator just reads the verifier's choice for the bit σ , and returns it as the prover's message. Thus, the simulator's output will consist of coins for the verifier and the prover's response. By the above proof, this distribution is identical the verifier's view in the real execution. ■

Claim 3.3 (soundness): *Let $c > 0$ and $g(n) \stackrel{\text{def}}{=} \sqrt{\frac{n}{c \ln n}}$. If $\text{dist}(v, \mathcal{L}(B)) \leq d$ then, for sufficiently large n , no matter what the prover does, the verifier accepts with probability at most $1 - n^{-2c}$.*

The above asserts that for sufficiently large n , the soundness error of the proof system is bounded away from 1. For smaller (fixed) dimension, one may replace the protocol by an immediate computation using Lenstra's algorithm [41]. The same holds for Claim 4.3 below.

3.1 Proof of the soundness claim

Let ξ_0 (resp., ξ_1) a random variable representing the message sent by the verifier condition on $\sigma = 0$ (resp., $\sigma = 1$). Below, we upper bound the statistical distance⁸ between the two random variables by $(1 - 2n^{-2c})$. Given this bound, we have for any prover strategy P^*

$$\begin{aligned} \Pr(P^*(\xi_\sigma) = \sigma) &= \frac{1}{2} \cdot \Pr(P^*(\xi_0) = 0) + \frac{1}{2} \cdot \Pr(P^*(\xi_1) = 1) \\ &= \frac{1}{2} + \frac{1}{2} \cdot (\Pr(P^*(\xi_0) = 0) - \Pr(P^*(\xi_1) = 0)) \\ &\leq \frac{1}{2} + \frac{1}{2} \cdot (1 - 2n^{-2c}) \\ &= 1 - n^{-2c} \end{aligned}$$

Thus, all that remains is to prove the above bound on the statistical distance between ξ_0 and ξ_1 . Let u be a lattice vector closest to v , and $v' = v - u$ (i.e., $u = v - v' \in \mathcal{L}(B)$ and $\|v'\| \leq d$). Then, the above random variables can be written as

$$\xi_0 = r + \eta \tag{2}$$

$$\xi_1 = r + u + v' + \eta \tag{3}$$

⁸ The statistical difference between random variables X and Y is defined as the maximum over all sets S of the absolute difference $|\Pr(X \in S) - \Pr(Y \in S)|$. This definition is equivalent to another common formulation, by which the statistical difference equals $\frac{1}{2} \cdot \sum_a |\Pr(X = a) - \Pr(Y = a)|$.

where (in both cases) r is uniformly distributed in $H'(B) \stackrel{\text{def}}{=} \mathcal{L}(B) \cap H$ and η is as above. The statistical distance between these two random variables is due to two sources:

1. *The shift by the lattice vector u .* In case $\sigma = 1$ the point $r + u$ may be out of the sphere H (whereas, by choice, r is always in H). However, since H is much bigger than u this happens rarely (i.e., with probability at most $3n^2 \cdot 2^{-n}$; see proof of Proposition 2.1 above). Generalizing the argument, one can see that the statistical difference between uniform distribution on H' and the same distribution shifted by adding the lattice vector u is negligible; that is, it can be bounded by $3n^2 \cdot 2^{-n} < n^{-2c}$.
2. *The extra shift by the short vector v' .* For each lattice point, p , we consider the statistical distance between $p + \eta$ and $p + v' + \eta$, where η is as above. This is the main source of statistical distance between ξ_0 and ξ_1 , and the rest of the proof is devoted to upper bound it.

But first, let us turn the above discussion into a rigorous argument. Let $\Delta(X, Y)$ denote the statistical difference between the random variables X and Y . First observe that for every S ,

$$\begin{aligned} \Pr(\xi_1 \in S) &= \sum_{r \in H'(B)} \frac{1}{|H'(B)|} \cdot \Pr(r + u + v' + \eta \in S) \\ &= \sum_{r \in H'(B) - u} \frac{1}{|H'(B)|} \cdot \Pr(r + v' + \eta \in S) \end{aligned}$$

where, as in Eq. (1), $H'(B) - u = \{w - u : w \in H'(B)\}$. Thus,

$$\begin{aligned} \Delta(\xi_0, \xi_1) &= \max_S \{ \Pr(\xi_0 \in S) - \Pr(\xi_1 \in S) \} \\ &= \max_S \left\{ \sum_{r \in H'(B)} \frac{1}{|H'(B)|} \cdot \Pr(r + \eta \in S) - \sum_{r \in H'(B) - u} \frac{1}{|H'(B)|} \cdot \Pr(r + v' + \eta \in S) \right\} \\ &\leq \max_S \left\{ \sum_{r \in H'(B) \cap (H'(B) - u)} \frac{1}{|H'(B)|} \cdot |\Pr(r + \eta \in S) - \Pr(r + v' + \eta \in S)| \right\} \\ &\quad + \frac{|H'(B) \setminus (H'(B) - u)|}{|H'(B)|} \\ &\leq \max_{S, r} \{ \Pr(r + \eta \in S) - \Pr(r + v' + \eta \in S) \} + n^{-2c} \\ &\leq \max_r \{ \Delta(r + \eta, r + v' + \eta) \} + n^{-2c} \end{aligned}$$

Without loss of generality, we may fix $r = 0^n$. Thus, it suffices to consider the statistical distance between η and $v' + \eta$, where η is as above. In the first case the probability mass is uniformly distributed in a sphere of radius $gd/2$ centered at 0^n , whereas in the second case the probability mass is uniformly distributed in a sphere of radius $gd/2$ centered at v' . Without loss of generality, we consider $v' = (d, 0, \dots, 0)$. Normalizing the distributions (by division with $gd/2$), it suffices to consider the statistical distance between the following two distributions:

(D1) Uniform distribution in a unit sphere centered at the origin.

(D2) Uniform distribution in a unit sphere centered at point $(\epsilon, 0, \dots, 0)$, where $\epsilon = \frac{d}{gd/2} = \frac{2}{g}$.

Observe that the statistical distance between the two distributions equals *half* the volume of the symmetric difference of the two spheres divided by the volume of a sphere. Thus, we are interested in the relative symmetric difference of the two spheres. Recall two basic facts –

Fact 3.4 (e.g., [5, Vol. 2, Sec. 11.33, Ex. 4]): *The volume of an n -dimensional sphere of radius r is $v_n(r) \stackrel{\text{def}}{=} \frac{\pi^{n/2}}{\Gamma((n/2)+1)} \cdot r^n$, where $\Gamma(x) = (x-1) \cdot \Gamma(x-1)$, $\Gamma(1) = 1$, and $\Gamma(0.5) = \sqrt{\pi}$.*

Fact 3.5 (e.g., [37, Sec. 1.2.11.2, Exer. 6]): *For sufficiently large real $x > 2$, $\Gamma(x+1) \approx \sqrt{2\pi x} \cdot (x/e)^x$. Thus, for sufficiently large integer, $m > 2$,*

$$\frac{\Gamma(m+0.5)}{\Gamma(m)} \approx \sqrt{m} \approx \frac{\Gamma(m+1)}{\Gamma(m+0.5)}$$

Lemma 3.6 (symmetric difference between close spheres): *Let S_0 (resp., S_ϵ) be a unit sphere at the origin (resp., at distance ϵ from the origin). Then relative volume of the symmetric difference between the spheres (i.e., the volume of the symmetric difference divided by the volume of the sphere) is at most*

$$2 - \epsilon \cdot \frac{(1 - \epsilon^2)^{(n-1)/2}}{3} \cdot \sqrt{n}$$

Our upper bound is not tight. Still, as shown below, the upper bound cannot be decreased below $2 - 2 \cdot (1 - (\epsilon/2)^2)^{(n-1)/2} \cdot \sqrt{n}$, and both expressions are equivalent as far as our application goes (i.e., setting $\epsilon = \sqrt{n}/O(\log n)$, both expressions yield $2 - n^{-O(1)}$).

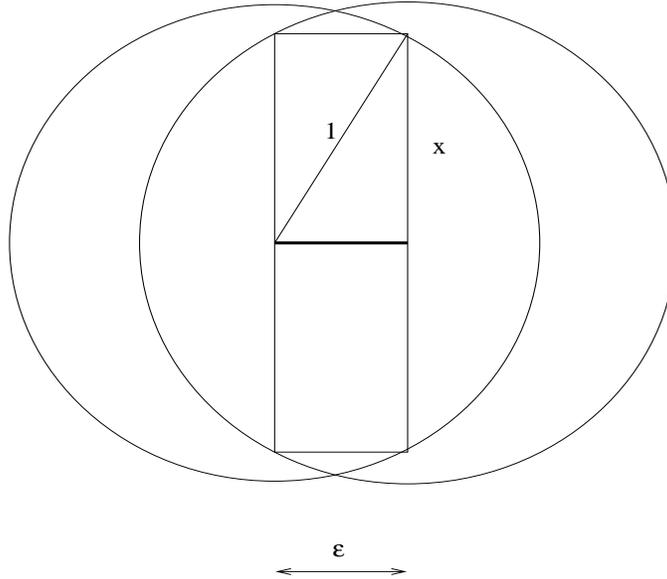


Figure 1: The cylinder encompassed by S_0 and S_ϵ . The axis of the cylinder is marked in bold and the radius of its base $x = (1 - \epsilon^2)^{0.5}$ is computed from the center of the left sphere.

Proof: We will lower bound the volume of the intersection of S_0 and S_ϵ . Specifically, we look at the maximal $(n-1)$ -dimensional cylinder of height ϵ , which is centered at the axis connecting the centers of S_0 and S_ϵ and is encompassed by $S_0 \cap S_\epsilon$. See Figure 3.1. The radius of this cylinder is $\sqrt{1 - \epsilon^2}$. Thus, its volume (which is a strict lower bound on the volume of $S_0 \cap S_\epsilon$) is $\epsilon \cdot v_{n-1}(\sqrt{1 - \epsilon^2})$.

Using Facts 3.4 and 3.5 we have

$$\begin{aligned}
\frac{\text{vol}(S_0 \cap S_\epsilon)}{\text{vol}(S_0)} &> \frac{\epsilon \cdot v_{n-1}(\sqrt{1-\epsilon^2})}{v_n(1)} \\
&= \frac{\epsilon \cdot (1-\epsilon^2)^{(n-1)/2} \cdot v_{n-1}(1)}{v_n(1)} \\
&= \epsilon \cdot (1-\epsilon^2)^{(n-1)/2} \cdot \frac{\Gamma((n/2)+1)}{\sqrt{\pi} \cdot \Gamma((n/2)+0.5)} \\
&\approx \epsilon \cdot (1-\epsilon^2)^{(n-1)/2} \cdot \frac{\sqrt{n/2}}{\sqrt{\pi}} > \epsilon \cdot (1-\epsilon^2)^{(n-1)/2} \cdot \frac{\sqrt{n}}{3}
\end{aligned}$$

The lemma follows. \blacksquare

Using Lemma 3.6, with $\epsilon = \frac{2}{g(n)} = \sqrt{\frac{4c \ln n}{n}}$, we upper bound the statistical distance between distributions (D1) and (D2) by

$$\begin{aligned}
\frac{1}{2} \cdot \left(2 - \epsilon \sqrt{n} \cdot \frac{(1-\epsilon^2)^{(n-1)/2}}{3} \right) &= 1 - \frac{\sqrt{4c \ln n}}{6} \cdot \left(1 - \frac{4c \ln n}{n} \right)^{(n-1)/2} \\
&< 1 - \frac{\sqrt{c \ln n}}{3} \cdot \left(1 - \frac{2c \ln n}{n/2} \right)^{n/2} \\
&< 1 - 3 \cdot n^{-2c}
\end{aligned}$$

where the last inequality uses $\sqrt{c \ln n} > 9$. Thus, the statistical distance between ξ_0 and ξ_1 is bounded by $n^{-2c} + 1 - 3 \cdot n^{-2c}$ (where the extra n^{-2c} term comes from the contribution of the u -shift analyzed above). The soundness claim follows. \blacksquare

On the relative tightness of Lemma 3.6: Let S_0 (resp., S_ϵ) be as in the lemma. Recall that the lemma asserts that $\text{vol}(S_0 \cap S_\epsilon) > \epsilon \cdot v_{n-1}(\sqrt{1-\epsilon^2})$. In contrast, we show that $\text{vol}(S_0 \cap S_\epsilon) < 2 \cdot v_{n-1}(\sqrt{1-(\epsilon/2)^2})$. We consider the minimal $(n-1)$ -dimensional cylinder centered at the axis connecting the centers of S_0 and S_ϵ and encompassing their intersection. Its height is at most 2 and its radius is $\sqrt{1-(\epsilon/2)^2}$, and so the claim follows.

3.2 Conclusion

Combining Claims 3.1–3.3, we conclude that the complement of $\text{GapCVP}_{\sqrt{n/O(\log n)}}$ has a (HVPZK) constant-round proof system (with soundness error $1 - \frac{1}{\text{poly}(n)}$). Employing known transformations (see Section 2), we get

Theorem 3 *The promise problem $\text{GapCVP}_{\sqrt{n/O(\log n)}}$ is in $\mathcal{NP} \cap \text{coAM}$. Furthermore, the complement of $\text{GapCVP}_{\sqrt{n/O(\log n)}}$ has a HVPZK constant-round proof system.*

The interesting part is the membership of $\text{GapCVP}_{\sqrt{n}}$ in coAM . This reduces the gap factor for which “efficient proof systems” exists: Lagarias *et. al.* [39], Håstad [32] and Banaszczyk [9] have previously shown that GapCVP_n is in coNP .

4 (HVPZK) constant-round proof for “no short-vector”

We consider the promise problem GapSVP_g defined in the introduction, and present a constant-round interactive proof system for the complement of the above problem for gap $g(n) = \sqrt{n/O(\log n)}$. Recall that the input is a pair (B, d) , where B is a basis for a lattice and $d \in \mathbb{R}$. That is, we’ll show that instances in which the shortest vector in $\mathcal{L}(B)$ has length greater than $g(n) \cdot d$ are always accepted, whereas instances in which $\mathcal{L}(B)$ has a non-zero vector of length at most d are accepted with probability bounded away from 1.

The proof system: Consider a huge sphere, denoted H (as in Section 3). Specifically, we consider a sphere of radius $2^n \cdot \|B\|$ centered at the origin. Let $g = g(n)$.

1. The verifier uniformly selects a random lattice point, p , in H , and an error vector, η , uniformly distributed in a sphere of radius $gd/2$. The verifier sends $\tilde{p} \stackrel{\text{def}}{=} p + \eta$ to the prover.
2. The prover sends back the closest lattice point to \tilde{p} .
3. The verifier accepts iff the prover has answered with p .

Claim 4.1 (perfect completeness): *If every two distinct lattice points are at distance greater than gd then the verifier always accepts.*

Proof: Under the above hypothesis, for every point x (and in particular the message sent by verifier in step 1), we have at most one lattice vector v so that $\text{dist}(x, v) \leq gd/2$ (or else $\text{dist}(v_1, v_2) \leq \text{dist}(x, v_1) + \text{dist}(x, v_2) \leq gd$). Since we have $\text{dist}(\tilde{p}, p) \leq gd/2$, the prover always returns p , where p and \tilde{p} are as in Step 1. ■

Claim 4.2 (zero-knowledge): *The above protocol is perfect honest-verifier zero-knowledge over pairs (B, d) for which every two distinct points in $\mathcal{L}(B)$ are at distance greater than gd .*

Proof: The simulator just reads the verifier’s choice p , and returns it as the prover’s message. Thus, the simulator’s output will consist of coins for the verifier and the prover’s response. By the above proof, this distribution is identical the verifier’s view in the real execution. ■

Claim 4.3 (soundness): *Let $c > 0$ and $g(n) \stackrel{\text{def}}{=} \sqrt{\frac{n}{c \ln n}}$. If for some $v_1 \neq v_2$ in $\mathcal{L}(B)$ we have $\text{dist}(v_1, v_2) \leq d$ then, for sufficiently large n , no matter what the prover does, the verifier accepts with probability at most $1 - n^{-2c}$.*

Proof: Let $p' \stackrel{\text{def}}{=} p + (v_1 - v_2)$, where p is the lattice point chosen by the verifier in Step 1. Clearly, $\text{dist}(p, p') \leq d$. Let ξ be a random variable representing the message actually sent by the verifier, and let $\xi' = \xi + (v_1 - v_2)$. Using the analysis in the proof of Claim 3.3, we bound the statistical distance between these two random variables by $(1 - 3n^{-2n})$. (Note that ξ corresponds to ξ_0 and ξ' corresponds to ξ_1 with $v' = v_1 - v_2$.) Given this bound, we have for any prover strategy P^*

$$\begin{aligned} \Pr(P^*(\xi) = p) &\leq (1 - 3n^{-2n}) + \Pr(P^*(\xi') = p) \\ &\leq 2 - 3n^{-2n} - \Pr(P^*(\xi') = p') \end{aligned}$$

However, the event $P^*(\xi') = p'$ is almost as probable as $P^*(\xi) = p$ (with the only difference in probability due to the case where p' is outside the sphere H , which happens with probability at most n^{-2n}). Thus, we have

$$\begin{aligned} 2 \cdot \Pr(P^*(\xi) = p) &< \Pr(P^*(\xi) = p) + \Pr(P^*(\xi') = p') + n^{-2n} \\ &\leq 2 - 2n^{-2n} \end{aligned}$$

and the claim follows. \blacksquare

Conclusion: Again, combining the above protocol with known transformations (see Section 2), we get

Theorem 4 *The promise problem $\text{GapSVP}_{\sqrt{n/O(\log n)}}$ is in $\mathcal{NP} \cap \text{coAM}$. Furthermore, the complement of $\text{GapSVP}_{\sqrt{n/O(\log n)}}$ has a HVPZK constant-round proof system.*

Again, the interesting part is the membership of $\text{GapSVP}_{\sqrt{n}}$ in coAM . This reduces the gap factor for which “efficient proof systems” exists: Lagarias *et. al.* [39] have previously shown that GapSVP_n is in coNP .

5 Treating other norms

The underlying ideas of Theorems 3 and 4 can be applied to provide (HVPZK) constant-round proof systems for corresponding gap problems regarding any “computationally tractable” norm and in particular for all ℓ_p -norms (e.g., the ℓ_1 and ℓ_∞ norms). The gap factor is however larger: $n/O(\log n)$ rather than $\sqrt{n/O(\log n)}$.

Tractable norms: Recall the norm axioms (for a generic norm $\|\cdot\|$) –

- (N1) For every $v \in \mathbb{R}^n$, $\|v\| \geq 0$, with equality holding if and only if v is the zero vector.
- (N2) For every $v \in \mathbb{R}^n$ and any $\alpha \in \mathbb{R}$, $\|\alpha v\| = |\alpha| \cdot \|v\|$.
- (N3) For every $v, u \in \mathbb{R}^n$, $\|v + u\| \leq \|v\| + \|u\|$. (**Triangle Inequality**).

To allow the verifier to conduct its actions in polynomial-time, we make the additional two requirements

- (N4) The norm function is polynomial-time computable. That is, there exist a polynomial-time algorithm that, given a vector v and an accuracy parameter δ (in binary), outputs a number in the interval $[\|v\| \pm \delta]$. We stress that the algorithm is uniform over all dimensions.
- (N5) The unit sphere defined by the norm contains a ball of radius $2^{-\text{poly}(n)}$ centered at the origin, and is contained in a ball of radius $2^{\text{poly}(n)}$ centered at the origin. That is, there exists a polynomial p so that for all n 's,

$$\{v \in \mathbb{R}^n : \|v\|_2 \leq 2^{-p(n)}\} \subseteq \{v \in \mathbb{R}^n : \|v\| \leq 1\} \subseteq \{v \in \mathbb{R}^n : \|v\|_2 \leq 2^{p(n)}\}$$

where $\|v\|_2$ is the Euclidean (ℓ_2) norm of v .

Note that axioms (N4) and (N5) are satisfied by all (the standard) ℓ_p -norms.⁹ On the other hand, by [16], axioms (N4) and (N5) suffice for constructing a probabilistic algorithm which given n , generates in time $\text{poly}(n)$ a vector which is almost uniformly distributed in the n -dimensional unit sphere w.r.t the norm. Specifically, by axioms (N2) and (N3), the unit sphere (defined by the norm) is a convex body, and axioms (N4) and (N5) imply the existence of a so-called “well-guaranteed weak membership oracle” (cf., [31]) as required by the convex body algorithm of Dyer *et. al.* [16] (and its improvements – e.g., [35]).

Our protocols can be adapted to any norm satisfying the additional axioms (N4) and (N5). Such norm is hereafter referred to as *tractable*. Fixing any tractable norm, we modify the protocols of the previous sections so that the error vector, η , is chosen uniformly among the vectors of norm less than $g(n)d/2$ (rather than being chosen uniformly in a Euclidian sphere of radius $g(n)d/2$). Here we use $g(n) \stackrel{\text{def}}{=} n/O(\log n)$. Clearly the completeness and zero-knowledge claims continue to hold as they merely relied on the triangle inequality (i.e., Norm axiom (N3)). In the proof of the soundness claims, we replace Lemma 3.6 by the following lemma in which distance refers to the above norm (rather than to Euclidean norm):

Lemma 5.1 (symmetric difference between close spheres, general norm): *For every $c > 0$, let p be a point at distance $\epsilon < 1$ from the origin. Then the relative symmetric difference between the set of points of distance 1 from the origin and the set of points of distance 1 from p is at most $2 \cdot (1 - (1 - \epsilon)^n)$.*

We comment that the bound is quite tight for both the ℓ_1 and the ℓ_∞ norm. That is, in both cases the (maximum possible) relative symmetric difference is at least $2 - (1 - (\epsilon/2))^n$.¹⁰

Proof: Let B_0^r (resp., B_p^r) denote the set of points of distance r from the origin (resp., from p). The symmetric difference between B_0^1 and B_p^1 equals twice the volume of $B_p^1 \setminus B_0^1$. This volume is clearly upper bounded by the volume of $B_p^1 \setminus B_p^{1-\epsilon}$, since $B_p^{1-\epsilon} \subseteq B_0^1$ by norm axiom (N3). By the norm axioms (N1) and (N2), the volume of B_p^r is proportional to r^n . Thus, $\frac{\text{vol}(B_p^1 \setminus B_p^{1-\epsilon})}{\text{vol}(B_p^1)} = 1 - (1 - \epsilon)^n$, and the lemma follows. ■

Using $\epsilon = \frac{2}{g(n)}$ and $g(n) = n/O(\log n)$, we conclude that the proof systems have soundness error bounded above by $1 - (1 - \frac{O(\log n)}{n})^n = 1 - \frac{1}{\text{poly}(n)}$. Repeating it polynomially many times in parallel we get

Theorem 5 *Both GapCVP and GapSVP, defined for any tractable norm and gap factor $n/O(\log n)$, are in $\mathcal{NP} \cap \text{coAM}$. Furthermore, the complement promise problems have HVPZK constant-round proof systems.*

6 What does it mean?

Throughout this section, we refer to complexity classes of promise problems as defined in Section 2. As stated in the Introduction, the fact that a promise problem in $\mathcal{NP} \cap \text{coNP}$ (resp., $\mathcal{AM} \cap \text{coAM}$)

⁹ Furthermore, for any ℓ_p -norm, there is a simple algorithm for uniformly selecting a point, (x_1, \dots, x_n) , in the corresponding unit sphere: Generate n independent samples, x_1, \dots, x_n , each with density function e^{-x^p} , and normalize the result so that a vector of norm $r \leq 1$ appears with probability proportional to r^{-n} .

¹⁰ To verify the “optimality” claim for ℓ_∞ , consider the point $p = (\epsilon, \epsilon, \dots, \epsilon)$. Clearly, the intersection of the unit sphere centered at the origin and the unit sphere centered at p is $(2 - \epsilon)^n$, whereas each sphere has volume 2^n . For ℓ_1 , consider the point $p = (\epsilon, 0, \dots, 0)$. Again, the intersection is a sphere of radius $1 - (\epsilon/2)$ (according to the norm in consideration).

is NP-hard *via arbitrary Cook reductions* does not seem to imply that $\mathcal{NP} = \text{co}\mathcal{NP}$ (resp., $\text{co}\mathcal{NP} \subseteq \mathcal{AM}$). However, such a conclusion does hold in case NP-hardness is proven by a restricted type of Cook-reductions, called *smart reductions* and defined by Grollmann and Selman [30]. Below, we extend their definition to randomized reductions. To be concrete we require a randomized reduction to be correct with probability at least $2/3$. (Deterministic reductions are viewed as a special case.)

Definition 6 (smart reduction): *A smart reduction of a promise problem A to a promise problem B is a probabilistic polynomial-time oracle machine that on any input which satisfies the promise of A , with probability at least $2/3$, decides correctly while only making queries which satisfy the promise of B . Otherwise the reduction is called **non-smart**.¹¹*

We note that any many-to-one/Karp (possibly randomized) reduction is smart, and that all known inapproximability results were proven via such reductions of \mathcal{NP} to a corresponding gap problem (such as GapCVP). On the other hand, Grollmann and Selman proved [30, Thm. 2] that if a \mathcal{NP} -complete language has a smart deterministic reduction to a promise problem in $\mathcal{NP} \cap \text{co}\mathcal{NP}$ then $\mathcal{NP} = \text{co}\mathcal{NP}$. It is quite straightforward to adapt their argument to obtain –

Theorem 7 *Suppose that a \mathcal{NP} -complete language has a smart (possibly randomized) reduction to a promise problem in $\mathcal{AM} \cap \text{co}\mathcal{AM}$. Then $\text{co}\mathcal{NP} \subseteq \mathcal{AM}$.*

Proof: We start with the case of a deterministic reduction. Here, given any $\text{co}\mathcal{NP}$ -language L , we use the smart (deterministic) reduction to the promise problem Π in order to construct an AM-proof system for L . On input x , the prover sends to the verifier a transcript of an accepting computation of the reduction (i.e., the oracle-machine). This transcript includes queries to the Π -oracle and presumed answers of this oracle. In addition, the prover proves that each of these answers is correct by running the adequate AM-proof system (for either Π or its complement). Here we use the hypothesis that the reduction is smart (which implies that the prover can always succeed in case $x \in L$). We stress that all these AM-proofs are run in parallel (cf., [21, Apx. C.1]), and so the result is an MAM-proof system (which can be converted into an AM-proof system [7]).

In case of a randomized (smart) reduction, we let the verifier select the random input (to the reduction) and continue as above. This yields a proof system with non-perfect completeness, but the (exponentially vanishing) completeness error can be eliminated using [20]. ■

Combining Theorems 3, 4 and 7, we have:

Corollary 8 *If either $\text{GapCVP}_{\sqrt{n}}$ or $\text{GapSVP}_{\sqrt{n}}$ is \mathcal{NP} -hard via smart reductions then $\text{co}\mathcal{NP} \subseteq \mathcal{AM}$.*

It is known that the CVP is NP-Hard to approximate within any constant factor, and is hard to approximate within $2^{\log^{1-\epsilon} n}$ unless \mathcal{NP} is in $\tilde{\mathcal{P}}$ (Quasi-Polynomial time) [6]. (Both reductions are many-to-one.) Arora *et. al.* [6] set as a challenge to prove that $\text{GapCVP}_{\sqrt{n}}$ is \mathcal{NP} -hard. The corollary above, however, can be taken as evidence of the impossibility of proving such a NP-Hardness result. Specifically, unless $\text{co}\mathcal{NP} \subseteq \mathcal{AM}$, such a result will have to be derived via a non-smart Cook reduction.

¹¹ Unfortunately, the term “non-smart” is somewhat misleading – to be non-smart (in an essential way) and yet work the reduction must be quite “clever”. A term like “safe” or “honest” may have been more suitable than smart; however “honest” is taken and using “safe” may be confusing when talking about cryptography.

7 On the possibility of basing Cryptography on the assumption that $\mathcal{P} \neq \mathcal{NP}$

The discussion of the “cryptographic angle” in the introduction raises again an old question:

Is it possible to base the security of cryptosystems on the difficulty of NP-hard problems.

A claim of *impossibility* is commonly attributed to Brassard. However, what Brassard actually showed [13, Thm. 2, Item (2)ii] can be stated as follows

Brassard’s Theorem: *Consider a public-key encryption scheme with a deterministic encryption algorithm, and suppose that the set of valid public-keys is in coNP . Then, if the problem of retrieving the plaintext from the (ciphertext, public-key) pair is NP-Hard, then it follows that $\mathcal{NP} = \text{coNP}$.*

There are two problems with the hypothesis of this *impossibility* result, aside from the well known fact that worst-case hardness of retrieving the plaintext is an inadequate notion of security of encryption schemes. The problems are, firstly, that the encryption algorithm is postulated to be deterministic, and secondly that the set of valid public-keys for it is postulated to form a coNP -set. While these preconditions are satisfied in certain encryption schemes (and in particular in the schemes known at the time the claim was made, e.g., plain RSA), they are *not* satisfied in probabilistic encryption schemes such as the Goldwasser–Micali [27] and the Blum–Goldwasser scheme [11] (as well as to the recent “lattice-based” schemes of [3, 23]). We mention that probabilistic encryption is essential to security as defined in [27].

Thus, Brassard’s Theorem does not rule out the possibility of “basing cryptography” (or even public-key encryption) on the assumption that $\mathcal{P} \neq \mathcal{NP}$ (even if $\mathcal{NP} \neq \text{coNP}$, as we do believe). Furthermore, such a possibility is not ruled out even by extensions of Brassard’s Theorem of which we are aware (cf., [22]), and which do cover some probabilistic encryption schemes (such as the abovementioned [27, 11]).

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