

# Sublinear Time and Space Algorithms 2018B – Lecture 11

## Sublinear-Time Algorithms for Sparse Graphs\*

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### 1 Approximating Average Degree in a Graph

#### Problem definition:

Input: An  $n$ -vertex graph represented (say) as the adjacency list for each vertex (or even just the degree of each vertex)

Goal: Compute the average degree (equiv. number of edges)

Concern: Seems to be impossible e.g. if all degrees  $\leq 1$ , except possibly for a few vertices whose degree is about  $n$ .

**Theorem 1 [Feige, 2004]:** There is an algorithm that estimates the average degree  $d$  of a *connected* graph within factor  $2 + \varepsilon$  in time  $O((\frac{1}{\varepsilon})^{O(1)} \sqrt{n/d_0})$ , given a lower bound  $d_0 \leq d$  and  $\varepsilon \in (0, 1)$ .

We will prove the case of  $d_0 = 1$  (i.e., suffices to know  $G$  is connected).

Main idea: Use the fact that it is a graph (and not just a list of degrees), although this will show up only in the analysis.

#### Algorithm:

1. Choose a set  $S$  by choosing at random  $s = c\sqrt{n}/\varepsilon^{O(1)}$  vertices, and compute the average degree  $d_S$  of these vertices.
2. Repeat the above  $8/\varepsilon$  times, and report the smallest seen  $d_S$ .

**Analysis:** We will need 2 claims.

Claim 1a: In each iteration,  $\Pr[d_S < (\frac{1}{2} - \varepsilon)d] \leq \varepsilon/64$ .

Claim 1b: In each iteration,  $\Pr[d_S > (1 + \varepsilon)d] \leq 1 - \varepsilon/2$ .

**Proof of theorem:** Follows easily from the two claims, as seen in class.

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\*These notes summarize the material covered in class, usually skipping proofs, details, examples and so forth, and possibly adding some remarks, or pointers. The exercises are for self-practice and need not be handed in. In the interest of brevity, most references and credits were omitted.

**Proof of Claim 1b:** Follows from Markov's inequality, as seen in class.

**Proof of Claim 1a:** Was seen in class. Here we really used the fact the degrees form a graph.

**Exer:** Explain how to extend the result to any  $d_0 \geq 1$ .

## 2 Maximum Matching

### Problem definition:

Input: An  $n$ -vertex graph  $G = (V, E)$  of maximum degree  $D$ , represented as the adjacency list for each vertex.

Definition: A matching is a set of edges that are incident to distinct vertices.

Goal: Compute the maximum size of a matching in  $G$ .

Note: The matching is too large to report in sublinear time, we only estimate its cost using  $(\alpha, \beta)$ -approximation, i.e.,  $OPT \leq ALG \leq \alpha OPT + \beta$ .

**Theorem 2 [Nguyen and Onak, 2008]:** There is an algorithm that gives  $(2, \epsilon n)$  approximation to the maximum matching size in time  $D^{O(D)}/\epsilon^2$ .

Main idea: It is well-known that maximal matching (note: maximal means with respect to containment) is a 2-approximation for maximum matching. We will fix one such matching almost implicitly, and then estimate its size by sampling.

### Algorithm GreedyMatching:

1. Start with an empty matching  $M$ .
2. Scan the edges (in arbitrary order), and add each edge to  $M$  unless it is adjacent to an edge already in  $M$ .

**Lemma 2a:** The size of a maximal matching is at least half that of a maximum matching.

Proof: Exercise

To be continued in the next class.

## Continuation (done in the next class)

### Algorithm ApproxGreedyMatching:

1. choose random edge priorities  $p(e) \in [0, 1]$ , implicitly defining a permutation of the edges
2. choose  $s = O(D/\epsilon^2)$  edges  $e_1, \dots, e_s$  uniformly at random from the  $Dn$  possibilities (note that each edge has two "chances" to be chosen, and some choices may lead to no edge, if the actual degree is smaller than  $D$ )
3. for each edge  $e_i$ , compute an indicator  $X_i$  for whether  $e_i$  belongs to the maximal matching

corresponding to  $p$ , by exploring the neighborhood of  $e_i$  incrementally

[stop if the algorithm took too many steps altogether]

4. report  $X = \frac{Dn}{2s} \sum_i X_i$

**Running time:** Let  $M$  be a greedy matching constructed according to the priorities  $p$ . As seen in class, to determine whether a single  $e_i \in M$ , whp it suffices to explore up to radius  $k = O(D)$ . Moreover, the expected running time is  $O(s \cdot D^k) \leq D^{O(D)}/\varepsilon^2$ , and by Markov's inequality the probability to exceed it by much is small.

**Correctness:** As seen in class, it follows by applying Chebychev's inequality to  $X = \frac{Dn}{2s} \sum_i X_i$ .