# On Counting t-Cliques Mod 2

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#### Abstract

For a constant  $t \in \mathbb{N}$ , we consider the problem of counting the number of t-cliques mod 2 in a given graph. We show that this problem is not easier than determining whether a given graph contains a t-clique, and present a simple worst-case to average-case reduction for it. The reduction runs in linear time when graphs are presented by their adjacency matrices, and average-case is with respect to the uniform distribution over graphs with a given number of vertices.

The foregoing results were previously obtained by Boix-Adsera, Brennan, and Bresler (*FOCS*'19), using a more complex worst-case to average-case reduction. The current note has the advantage of providing a short and self-contained presentation of the foregoing results.

An early version of this note appeared as TR20-104 of *ECCC*. At that time, we were unaware of the fact that the main results were essentially proved before by Boix-Adsera, Brennan, and Bresler [BBB19]. The current version follows our original presentation, but includes a comparision to the result of [BBB19, Thm. II.9].

## 1 Overview

For a constant integer  $t \ge 3$ , finding t-cliques in graphs and determining their mere existence are archetypical computational problems within the frameworks of parameterized complexity (see, e.g., [FG06]) and fine grained complexity (see, e.g., [W15]). The complexity of counting the number of t-cliques has also been studied (see, e.g., [GR18, BBB19]). In this note, we consider a variant of the latter problem; specifically, the problem of counting the number of t-cliques mod 2.

Determining the number of t-cliques  $mod \ 2$  in a given graph is potentially easier than determining the number of t-cliques in the same graph. On the other hand, as shown in Theorem 1, determining the said number mod 2 is not easier (in the worst-case sense) than determining whether or not a graph contains a t-clique. Hence, the worst-case complexity of counting t-cliques mod 2 lies between the worst-case complexity of counting t-cliques and the worst-case complexity of determining the existence of t-cliques. Consequently, as far as worst-case complexity is concerned, using the "counting mod 2 problem" as proxy for the "existence problem" is at least as justified as using the "counting problem" as such a proxy.

It is widely believed that the worst-case complexity of all the aforementioned problems is polynomially related to the complexity of the straightforward algorithm that scans all *t*-subsets of the vertex set. Recent works [GR18, BBB19], to be reviewed in Section 1.1, related the average-case complexity of the counting problem to its worst-case complexity. Our main result is closely related to this line of work, but it enjoys a much simpler proof. Our main result (presented in Theorem 2) is an efficient worst-case to average-case reduction for counting t-cliques mod 2. The reduction in efficient in the sense that it runs in linear time when graphs are presented by their adjacency matrices. We stress that average-case is with respect to the uniform distribution over graphs with a given number of vertices, and it yields the correct answer (with high probability) whenever the average-case solver is correct on at least a  $1 - 2^{-t^2}$ fraction of the instances. In other words, the average-case solver should have error rate at most  $2^{-t^2}$ . The question of whether the same result holds with respect to significantly higher error rates, and ultimately with error rate 0.49, is left open.

#### 1.1 Relation and Comparison to Prior Work

Efficient worst-case to average-case reductions were presented before for the related problem of counting t-cliques (over the integers). Specifically, Goldreich and Rothblum provided such a reduction with respect to a relatively simple distribution over graphs with a given number of vertices, alas not the uniform distribution [GR18]. On the other hand, their reduction works even when the average-case solver has error rate that approaches 1; specifically, its error rate on *n*-vertex graphs may be as large as  $1 - \frac{1}{\text{poly}(\log n)} = 1 - o(1)$ . In contrast, Boix-Adsera, Brennan, and Bresler provided an efficient worst-case to average-case reduction with respect to the uniform distribution, but their reduction can only tolerate a vanishing error rate [BBB19, Thm. II.8]; specifically, its error rate on *n*-vertex graphs is required to be  $1/\text{poly}(\log n) = o(1)$ .

Hence, our worst-case to average-case reduction, which is for a related (but different) problem, matches the better aspects of the aforementioned results (see Table 1): It refers to the uniform distribution (as [BBB19, Thm. II.8]), and tolerates a constant error rate (which is better than [BBB19, Thm. II.8] but worse than [GR18]).

problem	distribution	error rate	where
counting	relatively simple	$1 - \frac{1}{\operatorname{poly}(\log n)} = 1 - o(1)$	[GR18]
counting	uniform	$\frac{1}{\operatorname{poly}(\log n)} = o(1)$	[BBB19, Thm. II.8]
counting mod 2	uniform	$\exp(-\widetilde{O}(t^2)) = \Omega(1)$	[BBB19, Thm. II.9]
counting mod 2	uniform	$\exp(-t^2) = \Omega(1)$	Theorem 2

Table 1: Comparison of different worst-case to average-case reductions for variants of the t-CLIQUE problem, for the constant t, where n denotes the number of vertices.

As stated in the abstract, a similar result was proved before by Boix-Adsera, Brennan, and Bresler [BBB19, Thm. II.9], using a more complicated reduction (which is due to their obtaining this result by modifying the approach they used to obtain their other results).<sup>1</sup>

<sup>&</sup>lt;sup>1</sup>In addition, the error rate that they tolerate is lower; specifically, they can tolerate error rate  $O(\log t)^{-t^2}$  (rather than  $2^{-t^2}$ ).

#### 1.2 Techniques

In contrast to [GR18] and [BBB19, Thm. II.8], which relate the *t*-clique counting problem to the evaluation of low degree polynomials over large and medium sized fields, we related the counting *mod* 2 problem to low degree polynomials over GF(2). This relation allows us to present reductions that are much simpler than those presented in [GR18, BBB19]. The point is that there is a simple bi-directional connection between *counting t-cliques mod* 2 *in n-vertex graphs* and computing a specific (degree  $\binom{t}{2}$ ) polynomial of the entries of a generic *n*-by-*n* matrix. This relation is captured by Eq. (1); and, given this relation, Theorems 1 and 2 are quite straightforward.

Specifically, given that the counting mod 2 problem is captured by a low degree polynomial over GF(2), the worst-case to average-case reduction coincides with the standard self-correction procedure for such polynomials. That is, the value of a degree d polynomial  $p: GF(2)^m \to GF(2)$  at any point can be reconstructed based on its value at  $2^{d+1} - 2$  points, where each of the latter points is uniformly distributed in  $GF(2)^m$  but the points are related (see, e.g., [AKKLR, Lem. 1]).<sup>2</sup> Hence, if the error rate of the average-case solver is smaller than  $2^{-d-3}$ , then this reduction yields the correct value with probability at least 3/4, which establishes Theorem 2.

As noted above, we leave open the problem of improving the error rate that can be tolerated by a worst-case to average-case reduction (for counting t-cliques mod 2). We note that tolerating an error rate that approaches 0.5 presupposes that approximately half of the n-vertex graphs have an odd number of t-cliques (unless finding t-cliques can be done in  $\tilde{O}(n^2)$ -time). This is indeed the case, as can be seen from a general result of Kolaitis and Kopparty [KK13, Thm. 3.2].

### 2 Formal Statements and Proofs

For a fixed integer  $t \ge 3$  and a graph G, we denote by  $CC^{(t)}(G)$  the number of t-cliques in G, and let  $CC_2^{(t)}(G) \stackrel{\text{def}}{=} (CC^{(t)}(G) \mod 2)$  denote the parity of this number. We often represent n-vertex graphs by their adjacency matrices; hence,  $CC_2^{(t)}(A) = CC_2^{(t)}(G)$ , where A is the adjacency matrix of G, and it follows that

$$\operatorname{CC}_2^{(t)}(A) = \left(\sum_{i_1 < \dots < i_t \in [n]} \prod_{j < k \in [t]} A_{i_j, i_k}\right) \mod 2,\tag{1}$$

where  $A_{u,v}$  is the  $(u, v)^{\text{th}}$  entry of A (indicating whether or not  $\{u, v\}$  is an edge in G). The key observation is that, for a fixed n, the function  $CC_2^{(t)} : GF(2)^{n^2} \to GF(2)$  is an  $n^2$ -variate polynomial of degree  $\binom{t}{2}$ .

Before presenting our main result, which relates the average-case and the worst-case complexities of computing  $CC_2^{(t)}$ , we recall that computing  $CC_2^{(t)}$  is not easier (in the worst-case) than determining whether the input graph contains a *t*-clique. This fact was proved in [BBB19, Lem. A.1], and the proof is similar to the proof of [WWWY, Lem. 2.1].<sup>3</sup>

**Theorem 1** (deciding the existence of t-cliques reduces to computing  $CC_2^{(t)}$ ): For every integer  $t \geq 3$ , there is a randomized reduction of determining whether a given n-vertex graph contains a

<sup>&</sup>lt;sup>2</sup>These  $2^{d+1} - 2$  points are obtained by all (non-zero) linear combinations of the input point and d random points, while also excluding the input point itself.

<sup>&</sup>lt;sup>3</sup>A result of similar nature appears in [AFW20, Thm. 2].

t-clique to computing  $CC_2^{(t)}$  on n-vertex graphs such that the reduction runs in time  $O(n^2)$ , makes  $\exp(t^2)$  queries, and has error probability at most 1/3.

**Proof:** Consider a randomized reduction that, on input G = ([n], E), flips each edge to a non-edge with probability 0.5, leaves non-edges intact, and returns the value of  $CC_2^{(t)}$  on the resulting graph; that is, the reduction generates a random subgraph of G, denoted G', and returns  $CC_2^{(t)}(G')$ .

To analyze the output of the foregoing procedure (on input G), consider a (symmetric) *n*-by-*n* matrix X such that  $x_{i,j}$  is a variable if  $\{i, j\} \in E$  and  $x_{i,j} = 0$  otherwise. We view  $CC_2^{(t)}(X)$ , which is defined as in Eq. (1), as a multivariate polynomial over GF(2), and observe that it has degree at most  $\binom{t}{2}$ . The key observation is that  $CC_2^{(t)}(X)$  is a non-zero polynomial if and only if the graph G contains a t-clique (i.e.,  $CC^{(t)}(G) > 0$ ). Hence, the foregoing reduction can be viewed as returning the value of  $CC_2^{(t)}(X)$  on a random (symmetric) assignment to the variables in X. It follows that the reduction always returns 0 if  $CC^{(t)}(G) = 0$ , and returns 1 with probability at least  $2^{-\binom{t}{2}}$  otherwise (i.e., when  $CC^{(t)}(G) > 0$ ). The latter assertion is due to the Schwartz–Zippel Lemma for small fields (specifically, for GF(2)).<sup>4</sup> Applying the foregoing reduction for  $exp(t^2)$  times, the claim follows.

**Theorem 2** (worst-case to average-case reduction for  $CC_2^{(t)}$ ): For every integer  $t \ge 3$ , there is a randomized reduction of computing  $CC_2^{(t)}$  on the worst-case n-vertex graph to correctly computing  $CC_2^{(t)}$  on at least a  $1 - 2^{-t^2}$  fraction of the n-vertex graphs such that the reduction runs in time  $O(n^2)$ , makes  $\exp(t^2)$  queries, and has error probability at most 1/3.

**Proof:** Setting  $d = {t \choose 2}$ , consider the following random self-reduction of  $CC_2^{(t)}$ . On input a symmetric and non-reflective *n*-by-*n* matrix, *A*:

- 1. Select uniformly d random (symmetric and non-reflective) n-by-n matrices, denoted  $R^{(1)}, ..., R^{(d)}$ , and let  $R^{(0)} = A$ .
- 2. Making adequate queries to  $CC_2^{(t)}$ , return

$$\sum_{I \subseteq \{0,1,\dots,d\}: I \neq \{0\}} \mathsf{CC}_2^{(t)}(R^{(I)}) \bmod 2$$

where  $R^{(I)} \stackrel{\text{def}}{=} \sum_{i \in I} R^{(i)} \mod 2$  and  $CC_2^{(t)}(R^{(\emptyset)}) = 0$ .

Hence, the foregoing reduction performs  $2^{d+1} - 2 < 2^{t^2}$  queries, and each of these queries (i.e., each  $R^{(I)}$  for  $I \notin \{\emptyset, \{0\}\}$ ) is uniformly distributed over the set of all symmetric and non-reflective *n*-by-*n* matrices.

Claim: For any fixed  $R^{(0)}, R^{(1)}, ..., R^{(d)}$ , it holds that  $\sum_{I \subseteq \{0,1,...,d\}: I \neq \{0\}} \text{CC}_2^{(t)}(R^{(I)})$  equals  $\text{CC}_2^{(t)}(R^{(0)})$  mod 2.

**Proof:** Consider the multivariate polynomial  $P(x_0, x_1, ..., x_d)$  over GF(2) that is defined to equal  $CC_2^{(t)}(\sum_{i=0}^d x_i R^{(i)})$ . Specifically, we use the following facts:

<sup>&</sup>lt;sup>4</sup>See [G17, Exer. 5.1]. (Alternatively, see [WWWY, Lem. 2.2].)

- For every  $b_0, b_1, ..., b_d \in GF(2)$ , it holds that  $P(b_0, b_1, ..., b_d) = CC_2^{(t)}(R^{(\{i:b_i=1\})})$ ; in particular, P(0, 0, ..., 0) = 0 and  $P(1, 0, ..., 0) = CC_2^{(t)}(R^{(0)})$ .
- The polynomial P has degree  $\binom{t}{2} = d$ , because  $P(x_0, x_1, ..., x_d) = CC_2^{(t)}(L(x_0, x_1, ..., x_d))$  such that  $L(x_0, ..., x_d)$  is a matrix of linear functions (i.e., the  $(u, v)^{\text{th}}$  entry of  $L(x_0, ..., x_d)$  equals  $\sum_{i=0}^{d} R_{u,v}^{(i)} x_i$ ).

(Indeed, using Eq. (1), it follows that  $P = CC_2^{(t)} \circ L$  has degree  $\binom{t}{2}$ .)

• For any (d + 1)-variate polynomial of degree at most d over GF(2) it holds that the sum of its evaluation over all  $2^{d+1}$  points equals 0 (see, e.g., [AKKLR, Lem. 1]).

The latter (general) fact can be proved by considering an arbitrary monomial  $M_I(x_0, x_1, ..., x_d) = \prod_{i \in I} x_i$ , where  $I \subset \{0, 1, ..., d\}$ . (Note that a monomial of a (d+1)-variate polynomial of degree d cannot contain all variables.) Now,

$$\sum_{(b_0,b_1,\dots,b_d)\in \mathrm{GF}(2)^{d+1}} M_I(b_0,b_1,\dots,b_d) = \sum_{(b_0,b_1,\dots,b_d)\in \mathrm{GF}(2)^{d+1}} \prod_{i\in I} b_i$$
$$= 2^{d+1-|I|} \cdot \prod_{i\in I} \sum_{b_i\in \mathrm{GF}(2)} b_i$$

which equals 0 (mod 2), since  $|I| \leq d$ .

Combining the foregoing facts, the claim follows (i.e.,  $\sum_{I \subseteq \{0,1,\dots,d\}: I \neq \{0\}} CC_2^{(t)}(R^{(I)})$  equals  $CC_2^{(t)}(R_0)$  (mod 2)).  $\Box$ 

Thus, given oracle access to a program  $\Pi$  such that  $\Pr_R[\Pi(R) = CC_2^{(t)}(R)] \geq 1 - \epsilon$ , when making queries to  $\Pi$  rather than to  $CC_2^{(t)}$ , the foregoing reduction returns the correct value with probability at least  $1 - (2^{d+1} - 2) \cdot \epsilon$  (i.e., whenever all queries are answered correctly). Using  $\epsilon = 2^{-t^2}$ , we obtain a worst-case to average-case reduction that fails with probability less than  $2^{d+1-t^2} = 2^{-(t^2+t-2)/2} < 1/3$  when given access to a procedure that is correct on at least a  $1 - 2^{-t^2}$ fraction of the instances.<sup>5</sup>

**Remark 3** (the distribution of  $CC_2^{(t)}(R)$  for random R): The proof of Theorem 2 implies that  $2^{-t^2} < \Pr_R[CC_2^{(t)}(R) = 1] < 1 - 2^{-t^2}$ . To see this, suppose towards the contradiction that  $\Pr_R[CC_2^{(t)}(R) = b] \ge 1 - 2^{-t^2}$  for some  $b \in GF(2)$ . Then, for every  $R_0$ , using notation as in the proof, it holds that

$$\Pr_{R_1,...,R_d} \left[ \sum_{I \subseteq \{0,1,...,d\}: I \neq \{0\}} \operatorname{CC}_2^{(t)}(R^{(I)}) \equiv 0 \pmod{2} \right]$$
  

$$\geq \Pr_{R_1,...,R_d} \left[ (\forall I \subseteq \{0,1,...,d\} \setminus \{\{0\},\emptyset\}) \operatorname{CC}_2^{(t)}(R^{(I)}) = b \right]$$
  

$$\geq 1 - (2^{d+1} - 2) \cdot 2^{-t^2} > 0$$

where the last inequality uses  $2^{d+1-t^2} = 2^{-(t^2+t-2)/2} < 1$ . This implies  $\Pr[CC_2^{(t)}(R_0)=0] > 0$  for every  $R_0$ , which implies  $CC_2^{(t)}(R_0)=0$  for every  $R_0$ , which is impossible (e.g., when  $CC^{(t)}(R_0)=1$ ).

<sup>&</sup>lt;sup>5</sup>Indeed, we can slightly improve the bound by using any constant  $\epsilon < 2^{-d-2} = 2^{-(t^2-t+4)/2}$ .

While Remark 3 only asserts that  $E_R[CC_2^{(t)}(R)]$  is bounded away from both 0 and 1, it is known to be approximately 1/2. The latter fact follows as a special case of a general result of Kolaitis and Kopparty [KK13, Thm. 3.2].<sup>6</sup>

**Open Problem 4** (stronger worst-case to average-case reduction for  $CC_2^{(t)}$ ): For every integer  $t \geq 3$  and  $\gamma > 0.5$ , is there a randomized reduction of computing  $CC_2^{(t)}$  on the worst-case n-vertex graph to correctly computing  $CC_2^{(t)}$  on at least a  $\gamma$  fraction of the n-vertex graphs such that the reduction runs in time  $\tilde{O}(n^2)$ , and has error probability at most 1/3.

This strengthens Theorem 2 by requiring the reduction to tolerate error rate that is arbitrary close to 0.5 rather than error rate  $\exp(-t^2)$ . The fact that  $E_R[CC_2^{(t)}(R)] \approx 0.5$  may be viewed as a sanity check for Problem 4, because its refutation  $|E_R[CC_2^{(t)}(R)] - 0.5| > \delta$  would have implied that  $CC_2^{(t)}$  can be computed correctly in constant time on a  $0.5 + \delta$  fraction of the graphs.

### 3 Conclusion

Like [BBB19, Thm. II.9], Theorem 2 asserts an efficient worst-case to average-case reduction for counting t-cliques mod 2, where average-case is with respect to the uniform distribution over graphs with the given number of vertices. Specifically, for any integer  $t \ge 3$ , computing  $CC_2^{(t)}$  on the worst-case n-vertex graph is reducible (in  $O(n^2)$ -time) to computing  $CC_2^{(t)}$  correctly on a  $1 - \exp(-t^2)$  fraction of all n-vertex graphs.

We believe that Theorem 2, which has a very simple proof, is as interesting as an analogous result that refers to counting t-cliques (i.e., computing  $CC^{(t)}$ ), because (as shown in Theorem 1 and [BBB19, Lem. A.1]), computing  $CC_2^{(t)}$  is not easier than determining whether a given graph contains a t-clique. The point is that the decisional problem (i.e., t-CLIQUE) is the one that has received most attention in prior work, and results regarding either  $CC^{(t)}$  or  $CC_2^{(t)}$  are mostly proxies for it (i.e., for results regarding t-CLIQUE). In particular, combining Theorems 1 and 2, it follows that deciding t-CLIQUE on the worst-case n-vertex graph is reducible (in  $O(n^2)$ -time) to computing  $CC_2^{(t)}$  correctly on a  $1 - \exp(-t^2)$  fraction of all n-vertex graphs. (Recall that a similar result was established in [BBB19], by combining [BBB19, Lem. A.1] and [BBB19, Thm. II.9].)

We note that [GR18] and [BBB19, Thm. II.8], which refer to the counting problem, fall short of establishing results analogous to [BBB19, Thm. II.9] and Theorem 2: The results of [GR18] are not for the uniform distribution (but rather for a relatively simple but different distribution), whereas the result of [BBB19, Thm. II.8] holds for a notion of average-case that allows only a vanishing error rate (i.e., the "average-case algorithm" is required to be correct on at least a  $1 - \frac{1}{\text{poly}(\log n)}$  fraction of the *n*-vertex graphs).

As stated in Problem 4, we leave open the problem of obtaining a result analogous to Theorem 2 for "average-case algorithms" that are correct on a  $\gamma$  fraction of the instances, for every constant  $\gamma > 1/2$ .

<sup>&</sup>lt;sup>6</sup>The original version of this note included proofs of the cases of  $t \in \{3, 4\}$ , since (at the time) we were unaware of the results of Kolaitis and Kopparty [KK13].

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