

PROBABILISTIC

PROOF SYSTEMS

(AN EXPOSITION)

by

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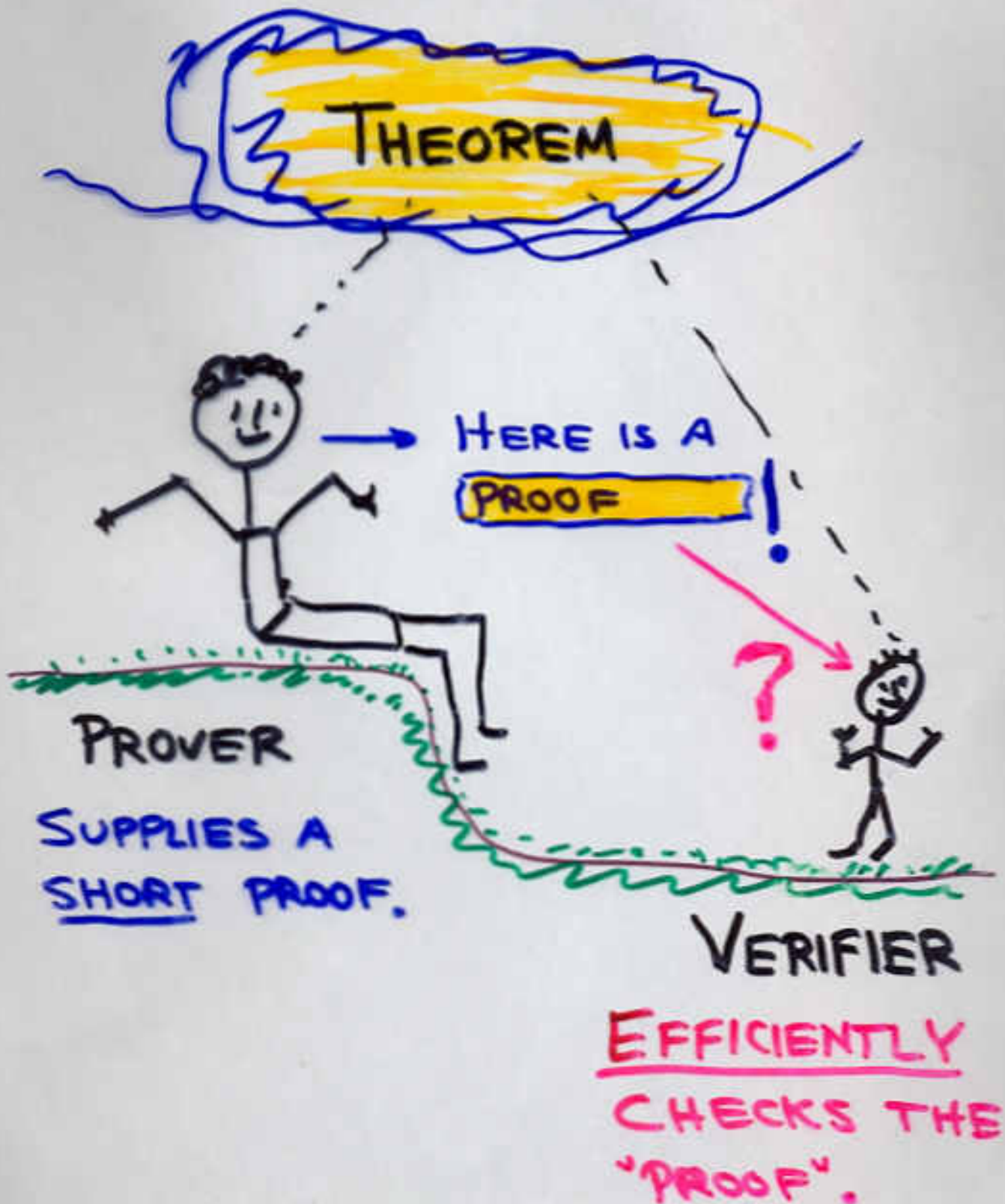
ISRAEL

I

P

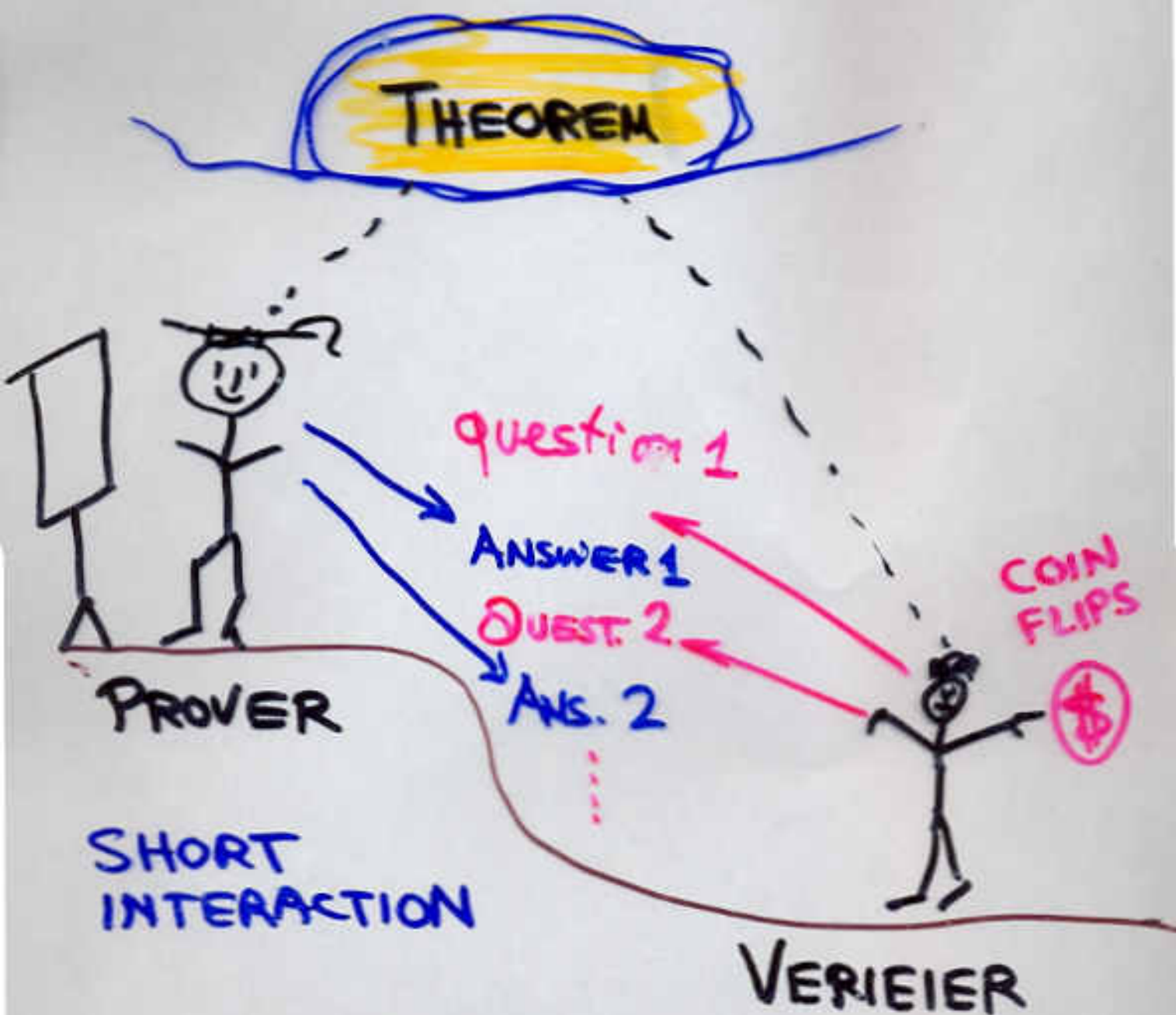
What is a proof?

- TRADITIONAL APPROACH:



↑ completeness
& soundness

INTERACTIVE PROOFS [GMR]



- EFFICIENT (Ⓢ) GENERATION OF QUESTIONS.
- EFFICIENT (Ⓢ) CHECKING.

completeness
& soundness

IP - COMPLETENESS & SOUNDNESS

COMPLETENESS

$\hat{=}$ the prover can convince the verifier to accept any valid claim, with probability 1.

SOUNDNESS

$\hat{=}$ there is no way to fool the verifier to accept an invalid claim, with probability OVER $1/2$.*

* Can be reduced by repetitions.

(PROB. OVER verifier's coin tosses.)



RED



GREEN



EXAMPLE: (GRAPH) NON-ISOMORPHISM

SET OF
OBJECTS
w/ RELATION



PROVER

VERIFIER

To WHICH
IS R

ISOMORPHIC?



RANDOMLY
PERMUTE

$d \in \{1, 2\}$

CHECKS:
IS d CHOSEN?

- REPEAT TO INCREASE "STATISTICAL EVIDENCE"

ALSO: sum for full (IP)

THE POWER OF INTERACTIVE PROOFS

IT IS EASY TO PROVE
THAT SOMETHING EXISTS.

→ JUST SHOW IT!

HOW CAN YOU PROVE THAT
SOMETHING DOES NOT EXIST?

ANS: USE AN INTERACTIVE PROOF!

RANDOMNESS IS ESSENTIAL

"IP w.o. RAND" → NP

ZK

+ motivate zk in full

HOW MUCH KNOWLEDGE
IS REVEALED VIA A PROOF?

EXAMPLE:



PROVER

VERIFIER

SENDS

→ ISOMORPHISM →

CHECKS.

- CAN WE CONVINCE THE VERIFIER WITHOUT YIELDING AN ISOMORPHISM?
- MINIMIZE THE KNOWLEDGE GAINED BY THE VERIFIER IS THE ESSENCE OF CRYPTOGRAPHIC PROTOCOLS.

ZERO-KNOWLEDGE [GNR]

WHATEVER

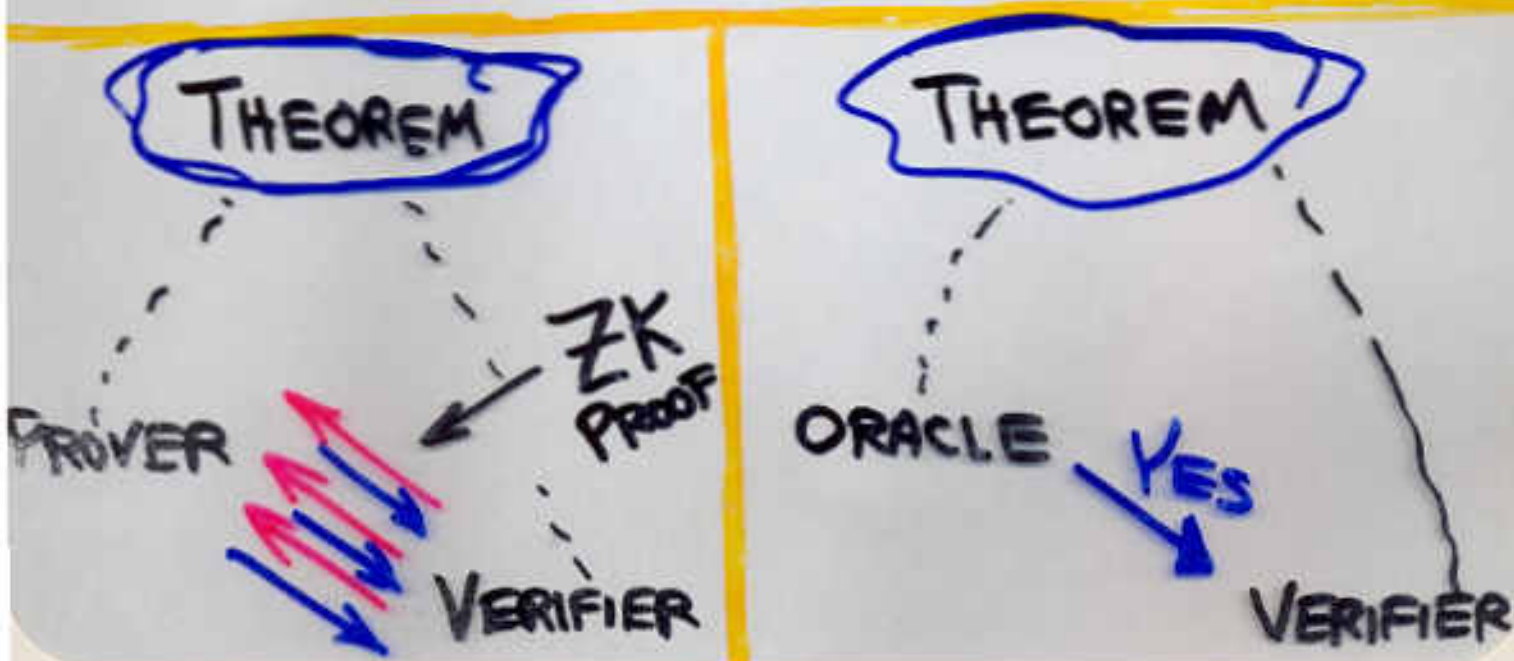
A (not necessarily honest) VERIFIER

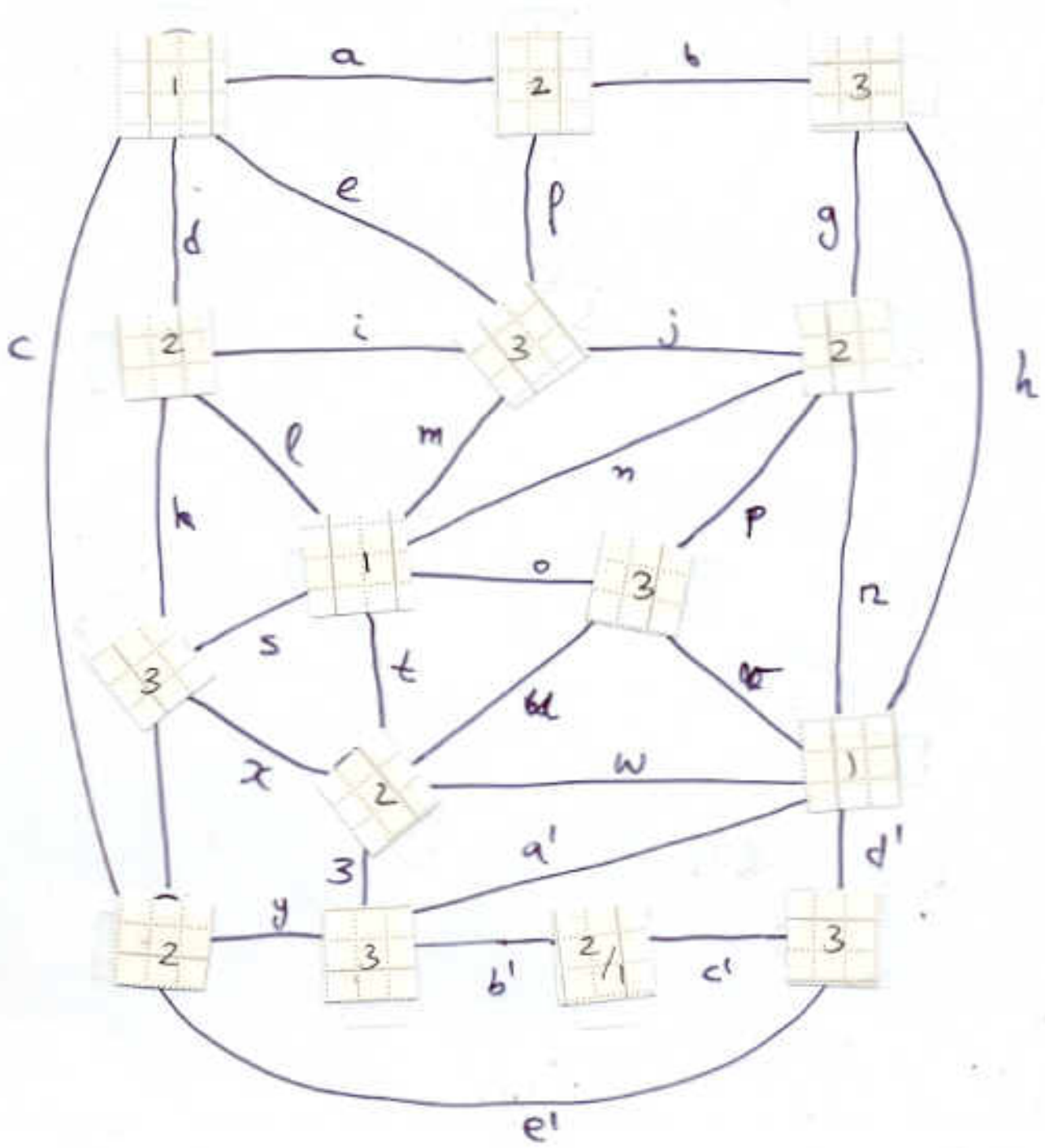
CAN EFFICIENTLY COMPUTE
AFTER INTERACTING WITH THE PROVER

HE (i.e. the verifier) CAN ALSO

EFFICIENTLY COMPUTE BY HIMSELF

(assuming that the theorem is valid).





1	→	Blue		
2	→	Red		
3	→	Green		



Sum ZK (in full)

THE POWER OF ZERO-KNOWLEDGE

It is EASY TO PROVE THAT
SOMETHING EXISTS:

— Just show it!

How do you PROVE THAT

SOMETHING EXISTS WITHOUT SHOWING IT?

(& SHOWING NOTHING WHICH THE VERIFIER
COULD NOT GENERATE BY ITSELF!)

— use Zero-Knowledge proofs!

AGAIN RANDOMNESS is essential

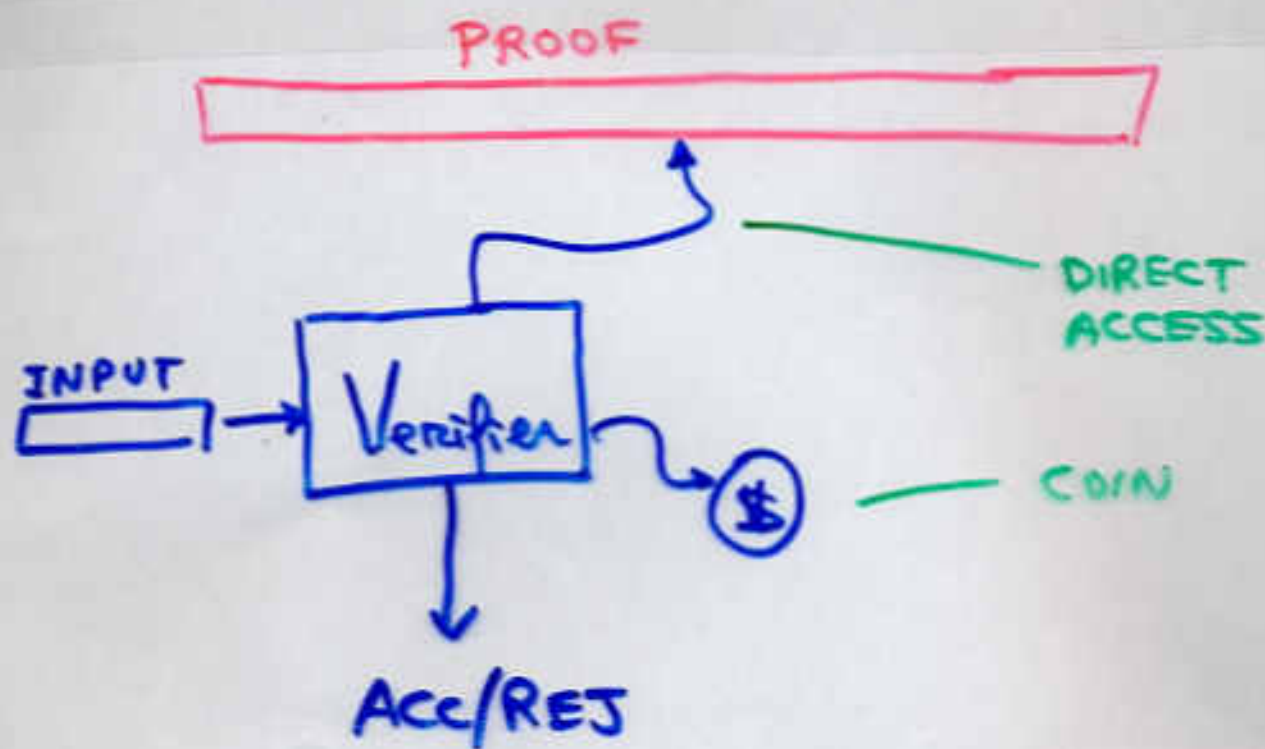
"ZK w.o. RAND" \rightsquigarrow BPP

P

C

P

PROBABILISTICALLY CHECKABLE PROOFS (PCP)



(SYSTEM FOR $S^* \subseteq \{0,1\}^*$)

COMPLETENESS

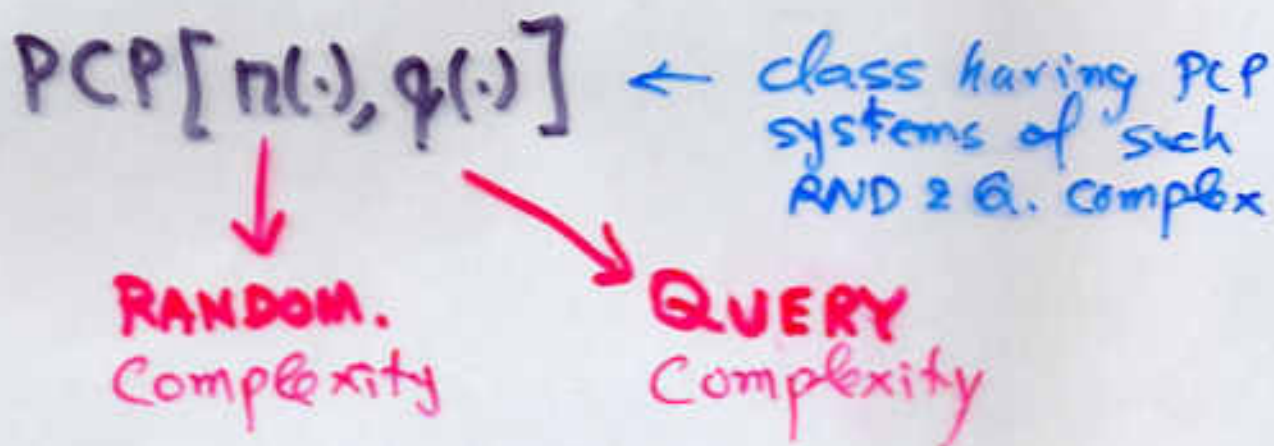
$$x \in S \rightarrow \exists \pi \text{ Prob}[V^\pi(x) = 1] = 1$$

SOUNDNESS

$$x \notin S \rightarrow \forall \pi \text{ Prob}[V^\pi(x) = 1] \leq 1/2$$

IMPORTANT ; #QUERIES, ~~# COIN TOSSES~~ ^{PROOF LENGTH}

PCP (cont.)



THM: $NP = PCP[\log, o(1)]$

↓
3

CONNECT. to APPROX.

V (a verifier of such PCP)

YIELDS NATURAL OPT. PROBLEMS

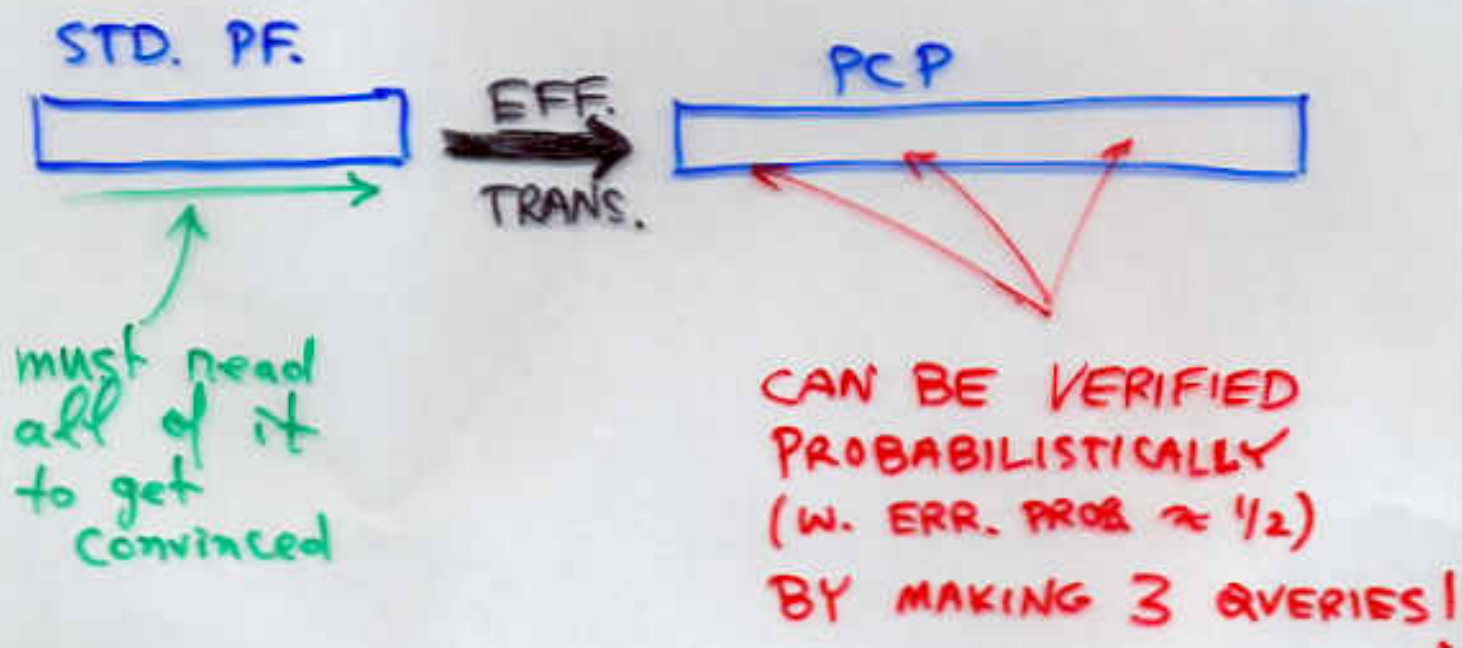
$$v(x) \triangleq \max_{\pi} \{ \text{Prob} [V^{\pi}(x) = 1] \}$$

$$x \in S \Rightarrow v(x) = 1$$

$$x \notin S \Rightarrow v(x) \leq 1/2$$

PCP (cont.)

We can EFFICIENTLY TRANSFORM
STANDARD PROOFS TO PROB. CHECK. ONES!



CAN REDUCE THE
ERR. PROB. to 2^{-k}
BY MAKING $\approx k$
QUERIES
(RATHER THAN $\approx 3k$)

PCP length = poly (std. PF length)

sum-up PCP (full).

THE POWER OF PCP

IT IS EASY TO VERIFY A PROOF
BY EXAMINING ALL OF IT.

BUT CAN YOU VERIFY A PROOF
BY LOOKING AT A TINY PORTION OF IT?
(SAY AT 10 BITS?)

Yes!

PROBABILISTICALLY